COMPUTERS! ★ GAMES! ★ VIDEO! ★ FILMS! ★ TV

BANG

WEEKLY

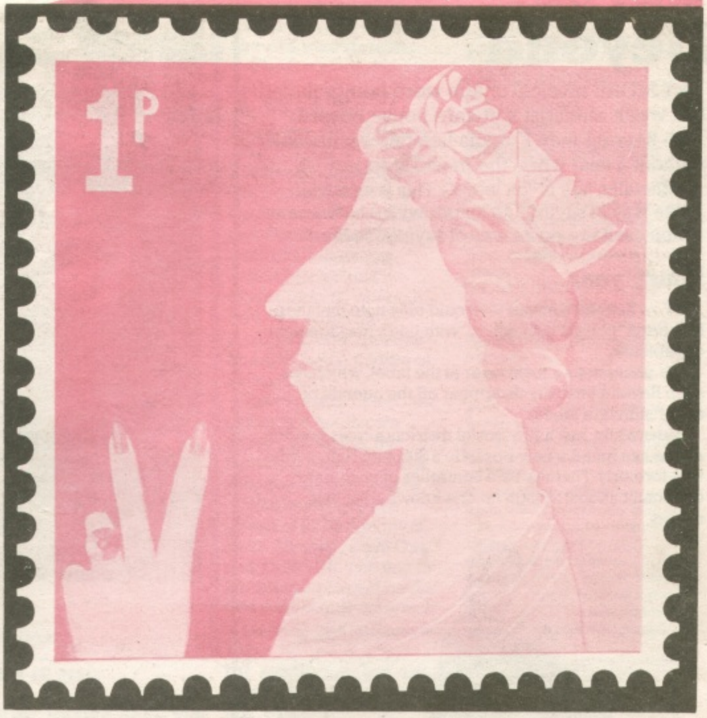
27th September 1986

No. 4

ONLY 40p!

WIN!
ALBUMS!!!!
VIDEOS!!!!
BOOKS!!!!! GAMES!!!!!

MP ATTACKS ROYAL SPOOF



Is this offensive?

SATIRICAL ROYAL computer game *H.R.H.* has been angrily branded "sick and offensive" by a top Tory MP.

Peter Bruinvels hit out at the game after discovering that it features a two fingered salute from the Queen on its cover.

"Naughty Knickers"

"I think it's pretty sick and offensive. It is unfair to the Royal family who can't defend themselves against this sort of thing. There are plenty of other games possible without having to interfere in their personal lives," he exploded to *BANG*.

The game written by Liverpudlian outfit Eighth Day Software features:

- Taking pictures of Princess Diana in the bath and selling them to *The Sun* for a pair of "naughty knickers".
- Dropping a stink bomb in the Queen's bedroom.
- Wearing rubber ears to impersonate Prince Charles.
- Telling Prince Andrew the results of his girlfriends' pregnancy test.
- Giving the "naughty knickers" to the Archbishop of Canterbury.
- Locking Prince William and Prince Harry in a cupboard.

Michael White, the twenty eight year-old co-boss of Eighth Day told *BANG:* "We wanted something which was apparently controversial to give it a push.

"It's in the *Spitting Image* style of humour. It's not a computer nasty. I think it would have to be a bit more offensive to be classed as that. It just really emphasises the little eccentricities the royals have."

H.R.H. is available for the Spectrum at £6.95 but only through mail order. No shops have taken it yet

DOCTOR WHO:
Never mind the Daleks

CENSORSHIP:
The unkindest cuts?

NEW ALBUMS:
Adam Ant, Huey Lewis, David Sylvian reviewed

PAPERBOY:
First past the post?

BANG: MIX THOSE MEDIA AND PRESS THE FAST FORWARD!

ALLEY-OOPS!

A LIVERPUDLIAN KID'S honesty sparked off a nationwide search last week for a software pirate who has been ripping off Hewson's soon-come *Alleykat* game.

Illicit copies of the game — which is released officially only this week — were on sale at the recent *Commodore User* Show in Manchester. It was there that the unnamed lad picked up a copy — and passed it down to Hewson.

Tracked down the source

Only a handful of *Alleykats* were made available to journalists and distributors for pre-release evaluation. Hewson boss Andrew Hewson told *Bang* that he'd tracked down the source of the leak to software distributor Lazer.

In turn, Lazer explained that it had sent *Alleykat* on to a retailer in Bournemouth — and it was one of the staff *there* who had pirated it.

"Bopped him on the nose"

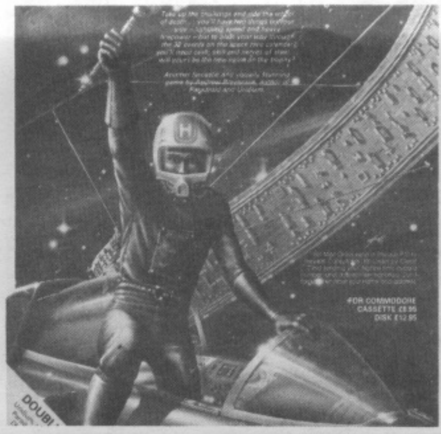
Lazer boss Andy Denning told *BANG:* "It's obviously very embarrassing, and we're very sorry. If it'd happened to me, I'd've gone mad and bopped him on the nose."

Hewson, though annoyed, evidently isn't annoyed enough to do *that.* "He says it was a mistake — but that's putting it mildly," he said.

A private detective is now looking into the matter, and Hewson hopes he'll track down the culprit shortly. The Liverpool lad, meantime, is likely to gain a reward from Hewson.

Running higher

As for *Alleykat,* orders are running 20 per cent higher than they were for *Uridium,* and the firm reckons it'll be its biggest seller.



Going beyond Beyond

YET MORE musical chairs were being played last week amongst software house bosses, with Beyond man Francis Lee finding himself without a seat when the music stopped.

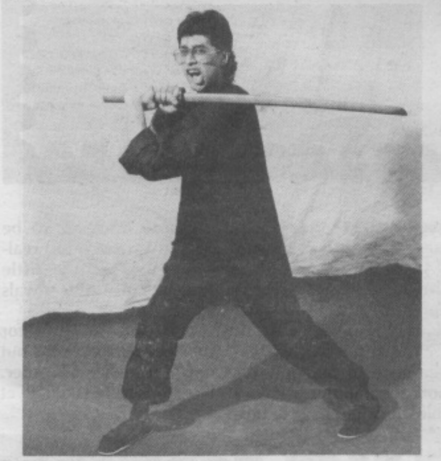
Officially, Lee is "on leave". This is usually a polite way of saying "no longer with the company", which itself is a polite way of saying "sacked".

Lousy year

BT — Beyond's owner — would only note that there had been "certain difficulties" with Lee's management capabilities.

His going caps a lousy year at the label, which has seen Beyond virtually disappear off the agenda of major software labels.

Meanwhile, just a few postal districts across London, Argus has found a new boss. He's Stephen Hall — who was formerly Thames TV's controller of corporate communications, though no one knows what that means.



LEE: Seeing the back of Beyond?

Missing *Fist* too?

ANYONE WAITING patiently for the appearance of *Fist II* will have to sit it out for at least another two weeks.

The sequel to *Way of The Exploding Fist* was first mooted as an August release which then became the first week in September.

Out of date

Melbourne House sales manager Andy Wood could only blame the delay on "programming difficulties" and promised its arrival in the first week of October.

He claimed that "finishing touches" have been added and that previous reviews of the game are now out of date.

Data as late

BANG contacted several distributors, most of which confirmed its availability in a fortnight. One, more cynical than most did offer a date as late as October 25th.

Many games come out late, *Fist* too

NOW THAT'S WHAT I CALL AN OBVIOUS NAME . . .

Domark's Mark Strachan: Another chance to pose in Bondage

COMPILATIONS? You want *more* compilations?

Virgin evidently thinks you do. It's collected another five titles together under its *Now That's What I Call A Remarkably Interesting Title For A Series But Shame It's A Bit Of A Mouthful* banner.

Five pence

Now Games III features *Nick Faldo Plays The Open* (Argus), *Sorcery* (Virgin itself), Domark's *Code Name Mat II* and *View To A Kill,* together with Mikro-Gen's old *Everyone's A Wally* number.

Due shortly on the three main formats, it'll leave you with five pence change from £9.

MP ATTACKS ROYAL SPOOF

but an unrepentant White does not blame this on what he calls its "provocative" cover. "We think it stands out. It's a funny game."

BANG contacted Buckingham Palace but a spokesman was not prepared to comment on the Royals' reaction. Bruinvels — the MP for Leicester East — added: "It is a bad influence for children. It's already stretching it a bit with some of these war games but this is going to the extreme.

Ronald Reagan

"The Royals are private people and no-one should make money out of them."

Eighth Day plans another adventure game in a similar vain called *Ronnie Goes To Hollywood.* This uses Ronald Reagan as its character but is described again as "provocative" rather than offensive.

Condemnation

White was unperturbed by the MP's condemnation of *H.R.H.* "I don't see how he can say anything if he hasn't seen it," he offered.

HANDS OFF SHE'S MINE

SOFTWARE BIG boys US Gold and Activision have been arguing about the new biggie *Gauntlet* in a classic case of "I was there first".

All the fuss was over the game which has been packing them into the arcades and is reported to have cost US Gold 100,000 smackers.

Screaming

Gauntlet looks set to do big things, as they say in the trade, so Activision thought it should get a piece of the action. It did this by licensing a game called *Dandy* which was actually the original version of *Gauntlet*. Then Activision decided to confuse everybody even more and call it *Dauntless*.

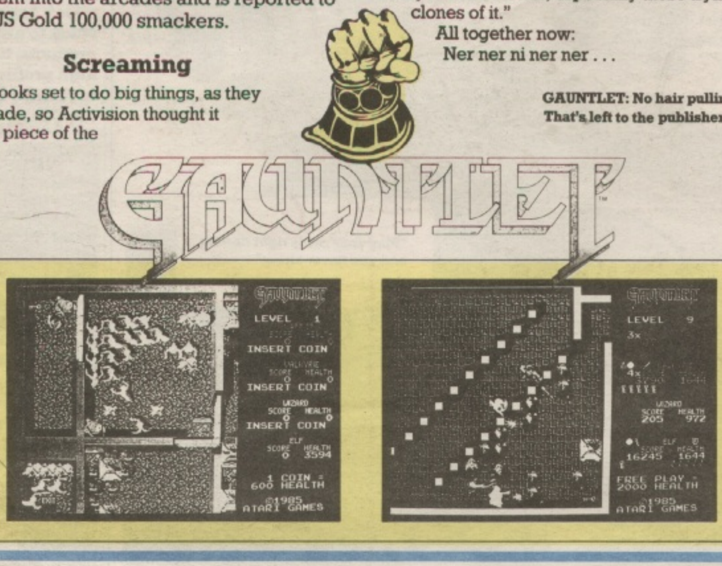
This was when the screaming started and after a less than amicable exchange of views *(If you mean vicious, physical argument, then say, er, amicable — ed.)*. Activision dropped the name *Dauntless* and reverted back to *Dandy*.

Big, bigger, biggest

US Gold's operations director Tim Chainey commented: "*Gauntlet* is going to be the biggest home computer game ever, even bigger than *Ghostbusters*. Everyone knows this, especially those trying to release clones of it."

All together now:

Ner ner ni ner ner . . .



GAUNTLET: No hair pulling or tantrums. That's left to the publishers

Make it Big

YET MORE proof of compilations mania has emerged with Durell packing up singular production of *Turbo Esprit, Saboteur, Combat Lynx* and *Critical Mass*.

Once existing stocks of these games run out they will only be available in a package called *The Big 4*.

Fatworm Blows

Durell reckons the games could still sell on their own but manpower wouldn't be able to cope with them once its autumn releases appear.

The Big 4 will retail at £11.95 on C64, Spectrum and Amstrad but boss Robert White preferred to enthuse about *Fatworm Blows A Sparky*. "It was going to be called *The Killer Dos* but that's far too sinister and serious."

"Crawlers"

This imaginatively titled game of "sparkys, crawlers and creepers" joins *Thanatos, Chain Reaction, Sigma Seven* and *Deep Strike* as an autumn release. *Saboteur II* is also planned for just after Christmas.

DURELL
BIG 4
4 Smash hit games in one pack – Only £9.95
available on Spectrum, Commodore 64 & Amstrad
COMBAT LYNX
CRITICAL MASS
NEW ON AMSTRAD
turbo esprit
NEW ON COMMODORE
SABOTEUR!
DURELL sales dept.,
Castle Lodge, Castle Green, Taunton, Somerset, TA1 4AB, England
Telephone (0823) 54489 & 54029

No more *Esprit* unless you buy other twee

HOLD THE FRONT PAGE

THE VERY foundations of the whole computer industry were shaken last week with the launch of a devastatingly interesting product.

Industry-watchers were predicting that computing life as we know it will, er — that something will have happened to it.

Anyway . . . this enormously exciting thing is Inmac's new series of red, blue and yellow coloured labels (pause for impact). Wowsa wowsa — the labels "provide greater impact when used to address envelopes or when labelling files" er, yawn.

Is this enough? No? OK — these splendid label thingies come in two sizes, extraordinarily enough: either 3½ inches by 1⁷/₁₆ (we kid you not) or 4inches by the same boring old 1⁷/₁₆. Inmac obviously ran out of creative ideas when it came to the old size details.

That's it.

Two's company

Not surprisingly, Elite is attempting to cash in on the success of *Bombjack* and *Commando* by releasing follow-ups.

Bombjack II and *Commando '86* will both be in the shops on Spectrum, C64, Amstrad and C16 by the middle of November.

Exact details of the new games are not known except, of course, that there will be all the usual shooting and explosions.

Both have the same prices of £7.95 Spectrum, £8.95 Amstrad, £9.95 C64 and £7.95 C16. The first to be released should be the C64 *Commando '86* which is planned for October 13th.

FLANNEL PANEL
EDITOR
Greg Ingham
EDITOR (COMPUTERS)
Tony Hetherington
STAFF WRITER
Stuart Dinsey
ANOTHER VOICE
Simon Harvey
SPECIAL OPERATIONS
Mike Scialom
FILMS
Phil Nutman
Steve Ryles
MUSIC
Gary Leboff
Ron Peck
TELEVISION
Kev Batt
CONTRIBUTORS
Mel Croucher
Colin Campbell
Dave Roberts
Garry Marsh
Henry Smithson
Kendo
Dr X
Adam Haylett
Charley Hunt
EDITORIAL ASSISTANT
Tania Yates
(0438) 316615
ART EDITOR
Pete Minney
PRODUCTION
Russell Beadle
(0438) 310104
ADMINISTRATION CONTROLLER
Lesley Hunt
(0438) 310104
ADVERTISING
(0438) 310105
Neil Stewart
Jerry Hall
MANAGING DIRECTOR
Tom Stock

Published by SRP – Business Technology Centre, Bessemer Drive, Stevenage, Herts SG1 2DX
Telex: 825824 Answerback "Bustec"
Fax: 0438 310001
Printed by The Northampton Mercury Company, P.O. Box 18, Upper Mounts, Northampton NN1 3HR.
Typeset by Kestrel Origination, Unit 1, Bond Industrial Estate, Bond Avenue, Bletchley, Milton Keynes MK1 1JJ.
Distributed by Comag, Tavistock Road, West Drayton, Middlesex UB7 7QE.

No part of this publication may be reproduced, stored in any form of retrieval system or transmitted in any form or by any means, mechanical, electronic or otherwise without specific written consent of Specialist Retail Press Ltd. All rights reserved including translation into other languages. © 1986.

FORWARDS

4 COMPETITION
Win Human League, *Now That's What . . . 7* and David Sylvian albums

7 DONKHEAD CORNER
The truly unfashionable way to stomp at, er "gigs"

8 DOCTORING WHO
Der-der-der dum, der-der-der dum: whoo-woo! The who's who of *Doctor Who*

10 BANGING OFF
The hippest letters section in town *(Yes, but which town? — Ed)*

10 COMPETITION
Supply the best pic caption and win er, something

12 PAPERBOY
Does Elite's latest hot number deliver the goods? A hot off the presses review

14 GOING UNDERGROUND
The great adventurer Garry ("Totally sane") Marsh goes off again

18 etc GAMES REVIEWS
Room Ten, Hacker II, Rebel Planet, Asterix, Gyron Arena, Bump Set Spike, Johnny Reb II — so you want more? Well, there are more. . .

22 GALLUP CHARTS
All the fax 'n' figures 'n' formats

24 ACROSS THE BOARD
Really one for the cucumber sandwiches and bone china tea set this one: *Nuclear War*

25 SCAN STARTS HERE
Compact disc jukebox; telly (26); Films — *Poltergeist II* (27); Nights in black satin (28); American balls (28); Adam Ant, Huey Lewis, David Sylvian reviews (29)

30 UNKINDEST CUTS OF ALL
TV censorship slashed to pieces

31 CAN OF WORMS
Usual garbage, plus yet another competition

FORWARDS

NEXT, PLEASE

Nexus will be following up its *Nexus* game later this month with two new titles – keeping the same distinctive packaging though different colours are promised.

After launching the game that named the firm, the new titles will be simply called *Escape From Death Mountain* and *Assault Machine.*

Bond-like

Boss Bill Delaney commented modestly: "The games will be as good as anything we have done before. We know what constitutes a good game and we think that our two new titles will reflect that."

Escape is a James Bond-like ski chase and *Assault Machine is set on a "futuristic assault course". It will be available on the three major formats priced £9.95.*

NEXUS
NEXUS
CBM64 version
CBM64 version

TITLE: N.E.X.U.S. TYPE: ARCADE ADVENTURE
COMMENT: You have a mission: To smash the drugs ring which kidnapped your friend. But, the drugs baron is powerful. Only N.E.X.U.S. can help you kick, punch, shoot & jump your way to victory.
JOYSTICK CONTROL ONLY: LEARN AS YOU PLAY: DEMAND A DEMO NOW!
SYSTEM: COMMODORE 64/128 Cassette.

The box of the game of the name of the . . .

TUBE FOR COMPUTERS?

"Jools, can I use your joystick?"
"Play your cards right darling and you never know"

TOP ROCK show *The Tube* is thinking about mixing a regular look at computers with its usual coverage of live music, interviews and videos.

A new series is scheduled to start on Channel Four at the end of October but no decision about the unprecedented computer spot has been made.

"Scrap the whole idea"

The reason for delay is stringent rules set by Channel Four's governing body the IBA. *The Tube* is classed as a music programme (*Why? — Ed)* and needs special permission to include computers.

Tube spokesman Steve Lodge told *BANG:* "If they look down their list and see too many computer programmes already they might say no. Then we'll have to scrap the whole idea."

BACK TRACK

Rainbird — quite possibly the most image conscious publisher there is — has at last brought a game out on a common machine.

The BT-owned firm which has until now stuck to arty-farty products, tie-ups and high profile machines, is to release *Tracker* on the C64.

New ground

It is an arcade war game which Rainbird claims does not signify any major change in policy. "We still won't bring anything out under £14.95. As long as a game breaks new ground we will release it," Rainbird's marketing manager Paula Byrne told *BANG.*

A disk version will be available at £14.95 and other formats are set to follow.

BYRNE: "Won't bring anything out"

HUMAN LEAGUE ★ NOW THAT'S WHAT . . . 7 ★ DAVID SYLVIAN

SUPER DOOPER POP COMP!!!!

Howdydoodi all you wonderful *BANG* fans (now, now — none of that).
Here I am again your super-gorgeous, totally irresistible and grossly generous fairy godmother of competition land with more brilliant, mega-groovy, mind blowing albums to give away to four ultra-fantastic *BANG* lovers (Hey, Hey).

Virgin have let us have (me and thee) four *NOW THAT'S WHAT I CALL MUSIC 7* albums, three copies of Human League's *CRASH* album and three copies of David Sylvian's *GONE TO EARTH* album. The first two correct entrants get a copy of each album. The third entrant gets a copy of *NOW THAT'S . . . 7* and a copy of *CRASH;* entrant number four gets a copy of *NOW THAT'S . . . 7* and a copy of *GONE TO EARTH*. How about that? All you have to do is answer three ridiculously easy-peasy questions (that is you won't suffer an immediate brain death by answering them).
Only the first four win. Tough . . .
GO FOR IT!

1. What will the next album in the series after *NOW THAT'S WHAT I CALL MUSIC 7* be called?

....

2. What is JAPAN?
   a) A chunk of cheese
   b) A band
   c) A pile of something nasty

3. What is the name of the Human League's lead singer?
   a) Philip Oakey
   b) Philip Cokey
   c) Philip Piliph

Name ....
Address ....
....
Age ....

Send your entries as soon as possible (speed of light and all that) to me Tania Yates at *BANG*, BTC, Bessemer Drive, Stevenage, Herts SG1 2DX.
Closing date is 1 October.

SHOCK HORROR HORROR BOVVER

GET THE crucifixes ready. That evil vampire from Transylvania has stirred and is about to seek out your juicy computer.

Perhaps not, but two firms are getting ready for a bloody duel to make their Dracula game count. CRL has sucked up an adventure game called *Dracula* whilst Piranha has bitten into an arcade version of the *Nosferatu* story.

"Living dead"

Both firms are well into the gory side of their creations and reckon horror can easily transfer onto computer. "Kids love the vampire thing and living dead type stuff," commented Richard Bason at Piranha.

CRL boss Clement Chambers was equally sure of success. "This one is the real McCoy. It's like reading a *Dracula* story."

Coffin it up

Dracula will appear on Spectrum C64 and Amstrad at £7.95 and *Nosferatu* will initially be out on Amstrad and Spectrum at £9.95.

And may the best vamp win . . .

"I'll do *anything*. Just don't turn me into a computer game!"

BIG STICK

MOST JOYSTICKS may well be cheapo bits of plastic with an irritating habit of breaking at the worst possible moment — but there's big money being made out of the dear things.

The most recent indication of this came last week with a $3 milion deal signed between Welsh-based manufacturer Konix and US software house Epyx for the Speed King stick. In the States, it'll be called the Epyx 500 XJ — though what's wrong with the Speed King name is not clear.

This is believed to be the biggest licensing deal for a joystick in the whole wide world. Ever . . .

COM AGAIN?

THE EXPECTED package of 64C, games and dataset is to be called the Connoisseur.

Connoisseur means a critical judge, something you certainly won't be if you pay up 250 smackers for this little number.

64C: Bundled at last

Action
REFLEX
MEDUSA
MIRRORSOFT

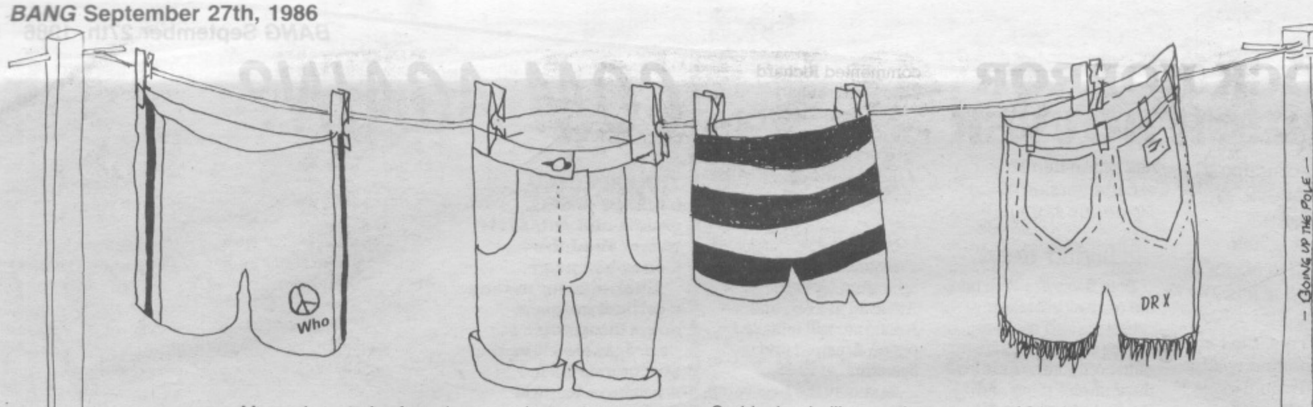
You'll need lightning reflexes to control the bouncing ball as it speeds round three 25-screen, multiple skill level courses – within a strict time limit. Whether you're soaring over walls or crossing insurmountable stretches of water, you can't avoid the relentless ticking of the stopwatch ... and you can't take ANYTHING for granted!

SPECTRUM £7.95

OUT NOW FROM

MIRRORSOFT

Purnell Book Centre, Paulton, Bristol BS18 5LQ



SHORTS

WITH DR X

. . . More micro stories from the man who matters.

Yep, okay — so don't look at that intro too closely. Instead — and here comes another tenuous link, already — take a close look at this ludicrous garbage from Scotland.

There was anti-piracy man **Bob Hay** of **FAST** (and yes you do know what that stands for, and no I'm not going to repeat the godawful mouthful **Federation Against Software Theft**) all ready to be anti-piratical in East Kilbride. One Peter Drummond had pleaded guilty to pirating, he'd had his equipment stolen *(Sounds a bit excessive for piracy — Ed)* and had even been fined by the courts.

So why was Hay less than entirely gruntled? Cos no one told him about the court case date — even though he brought the action. Even worse, following some impenetrable Scottish legal ruling, no details of fines, etc, can be given out afterwards. Even to Bob Hay . . .

. . . But from Hay, we move swiftly on to er, something else. To whit, **DATABYTE.** This mini-**US GOLD** is destined for huge things in the next 38½ weeks, according to someone who actually knows about these things. Actually, to be accurate, this someone didn't say 38½ weeks, cos he's not that imaginative . . .

. . . But anyway. Guess who's marketing the new immensely exciting destined to be hugely successful (*That's enough sarcasm — Ed)* **MEMOTECH** MTX MK 2 — snappy name! — tape based computer which costs £99.95? Yes, you're absolutely right: **Mark Butler!**

Whaddya mean, you've never heard to him? This is Maaaarrk Boooootler — the famous Liverpudlian ex-**IMAGINE** man. And what did he quoth on this momentous occasion? "There's 256K RAM, 64K video RAM, a professional keyboard in a metal case blah blah blah." Such eloquence . . .

. . . Almost as eloquent as **OCEAN's** reasons for being hauled before the Advertising Standards Authority for the 418th time this year *(Actually, it's only twice. Don't let the facts get in the way of a good insult, though — Ed).*

This time, the great Manchester delayers were chastised for the late arrival of the already-advertised Amstrad version of *Superbowl.* The reason given? The programmer working on it died before completion. I'm not surprised — I'd've been bored to — *(CUT!!! You can't say things like that! — Ed).*

. . . And now we step sideways into the world of Well What An Extraordinary Coincidence — I Almost Choked On My Mars Bar Dept. Did you (want to) know that **US GOLD/ETC/ETC/ETC/ETC** boss **Geoff Brown** used to be in a band called **Muscles** which once supported **Squeeze?** Even more remarkably, the er, gig, er man, was promoted by **Godfrey Rust** — the bloke now in charge of **Gallup's** computer charts as published by *BANG* only 40p every week absolute bargain you read it here first — Sorry. Got carried away by all these amazing coincidences. *(I'm not surprised. They really are quite deeply staggering — Zzzzzed).* Oooops. Here's another. Geoff Brown's record label manager was none other than **Hugh Rees-Parnall** — the man who was sacked after a blazing row-walked out after an amicable discussion as boss of **ACTIVISION.**

. . . Enough did you knows. (Well, if you insist, I'll tell you that world famous boring **ELP** man **Carl Palmer** was also once in the same band as Geoff Brown. Apparently. But don't repeat that to anyone else, cos it *may* not be true.)

. . . A genuine piece of news: **KEMPSTON** has produced a joystick for the Amstrad PCW machine. Sounds like a great idea. Except the joystick costs £29.95. And then you'll need an interface at £14.95. And then, in Kempston language, you'll be interested to know that "leading software houses . . . are endeavouring to ensure that any pending software releases which could benefit from joystick control incorporate the Kempston protocol".

Suddenly, shelling out the best part of £45 on a joystick for a machine with hardly any games which'll *maybe* work with other future games — which *maybe* won't be written at all, given the PC rush — doesn't sound anything like a great idea . . .

. . . More smart ideas. Boringly huge and hugely boring megacorps such as **ICI, Shell, Ross Foods** and the **NatWest** are reported to be considering buying more Amstrad PCs than they need to use them for spares. Brilliant! Immediate built-in obsolence . . .

. . . But over to the computer industry's Mr Nice Guy, **AMSTRAD's** boss **Alan Sugar.** Cautious, worried about his public image he ain't: "We're interested in the mass-merchandising of anything. If there was a market in mass-produced portable nuclear weapons we'd market them too." Yes, he *was* being serious . . .

Would you buy a used nuclear bomb from this man?

. . . Almost as serious as the matter in which dear old **ACORN** found itself embroiled in. It was found guilty of being in possession of a misleading Beeb 128K ad — which apparently gave the impression that a monitor was being sold along with the keyboard for £499. Acorn — bless 'em — denied the charge — presumably on the grounds that anyone who knows anything about computers would know that there was no way that Acorn would ever offer anything reasonable like a 128K machine *and* a monitor for £499.

Acorn had to cough up a the monumental sum of £800 as a fine and duly lost its annual profits in the process (this very last bit isn't entirely true) . . .

. . . What also isn't true *(Devastating link! — Ed)* is that **MELBOURNE HOUSE's** old boss **Geoff Heath** is set to replace someone very senior at **US Gold.** I just thought I'd try out an unsettling piece of gossip . . .

. . . Which is a description that certainly doesn't apply to the next item *(Encore! Encore! — Ed).* Yes, I thought that was a pretty damn fine link myself — to the extent of forgetting whatever it was going to be about.

. . . And finally, a word from a software house. "You are *Questor* — and only you have The Power. The power and the will to deliver your Kingdom from the evil, Garr."

Just *WHEN* will these people learn? How much more garbage donkhead rubbishy middle earth garbage adventure garbage garbage is going to be thrust out? It's all just utter UTTER — *(Yep, that's enough words for this week — Ed).*

GIG GOING

A STEP-BY-STEP GUIDE FOR DONKHEADS

WHAT BAND: Going to gigs is supposed to be enjoyable, sweaty, noisy and most importantly hip. The bands you see are supposed to be enjoyable, sweaty, noisy and most importantly hip. These include U2, Big Country, The Alarm, Prince, Brooce, Bert Snudger's Hick Bookie Band the The Damned. Not all of these are sweaty, noisy and most importantly hip, but they were the first ones I could think of.

DON'T EVEN THINK ABOUT IT: Ones not to see are "look at me I'm here on a stage and you're a pimply faced teenybopper' mega dollar pensioner bands like Queen, Queen, Queen, Freddie Mercury and —er Queen.

QUEEN: Whatever you do don't go and see Queen.

TICKETS: You need tickets to get in sometimes so these can be helpful. Paying on the door has got far more street cred because this makes people think you're not really that bothered about the band. Crying when you get turned away has very little street cred and saying "Is this where Queen are playing?" has *absolutely no street cred at all.*

CLOTH: Don't wear badges, T-shirts, neckerchiefs, silk scarves, woollen cardigans with fluffy lambs on or *Ghostbusters* patches. These make you look silly. Don't wear headbands, flares, multi-coloured shirts or wide colours. These make you look like a Queen fan.

SUPPORT BANDS: These are the nobodies who come on before the main band. Don't snigger and say "haw haw what a lot of stinky rubbish" because some nobodies become somebodies some day. Support bands are usually a lot of stinky rubbish.

DANCING: Dancing at gigs depends on who you see. If you see the Style Council you have to dance cool and groove smooth. If you see Balaam and the Angel you have to wear black, give looks, get black eyes and eat blackjacks. If you have mistakenly walked into a field full of 150,000 freakie deakie long-haired, smelly hippies you are at a pop festival. No-one dances at pop festivals because no-one can see anything, move anything and everyone has trod in something.

ENCORES: Just because the band says "You've been wonderful tonight, thanks and goodnight," this does not mean it's home-time. People who leave at this point either get laughed at or know Freddie Mercury is about to come on as a special guest.

FREDDIE MERCURY: He is *not* special. He is ugly.

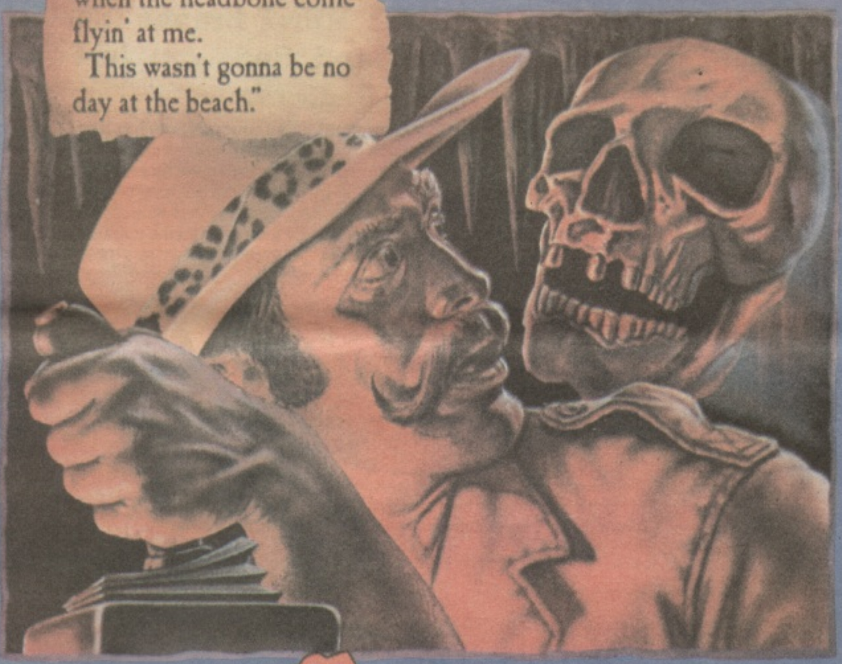
GOING HOME: This is when you can sneakily buy a T-shirt if you must, but DON'T PUT IT ON. Wearing a tour T-shirt on the way home makes people say "I saw them three years ago". Saying "I saw them three years ago" is far more hip than going to gigs.

THAT SOUND: Lying in bed you will hear a high pitched pweeeeeeeeee . . . This means you have been to a real rock concert. Alternatively, it means you've fallen asleep with the radio on.

Stuart "Donkhead" Dinsey

"I had to think quick— remember where I seen that key or I'd be hotfootin' it over a fire pit. That's when the headbone come flyin' at me.

This wasn't gonna be no day at the beach."



Montezuma's Revenge
FEATURING PANAMA JOE

If you've got a mind like Einstein and reflexes to match, then **Montezuma's Revenge™** is the game for you. It's a revolutionary game that challenges you to think *smart* and react *fast.* Join Panama Joe's™ search for buried treasure. Figure a way to get him over the fire pits. Behind the locked doors. Through a hundred* rooms crawlin' with critters. Get **Montezuma's Revenge** and get ready for action and adventure like you've never had before!

Montezuma's Revenge is available on cassette and disk for the **C64** and **Atari: cassette £9.95 disk £14.95.** Available from all good computer stores or post free from: *Databyte, 15 Wolsey Mews, Kentish Town, London NW5 2DX. Telephone 01-482 1755.* (When ordering please state machine).

Montezuma's Revenge is a TM of Utopia Software inc. © 1986 Utopia Software Inc. Distributed under agreement by Databyte. All rights reserved.

Commodore 64 Atari 400/600/800/XL/XE

DATABYTE

DOCTORING WHO

Doctor Who has been zipping about the various universes for twenty three years facing Daleks, Cybermen, Sea Devils and all sorts of BBC special effects. The immortal Time Lord has recently returned after an eighteen month lay-off. CHARLEY HUNT braves the archives and finds out just who this Doctor is ›››

Since 1963 *Doctor Who* has usually commanded a set niche in BBC 1's schedule. Saturday afternoons after your dad has cursed the football results and your mum has gone to make the tea.

This is when cushions are at the ready and gaps are made behind the settee just in case the Doctor's adversaries look a bit too dodgy for comfort.

The idea behind *Doctor Who* came from Canadian-born Sydney Newman. He wanted a show which bridged the gap on a Saturday between the afternoon's sports coverage, which attracted a huge adult audience, and *Juke Box Jury* which had a largely teenage following. "*Doctor Who* was never intended to be simply a children's programme, but something that would appeal to people who were in a rather childlike frame of mind," he recalled.

Newman's original concept was to have an absent-minded, unpredictable old man always running away from his own planet in a time-machine. He would also never know how to operate it so that he kept on ending up in the wrong place at the wrong time. He was called Doctor Who because "no-one knew who he was, where he came from, what he was running away from, and where he was headed".

This has hardly changed except the last couple of Doctors couldn't quite manage the distinction of being old. In fact, the fifth Doctor, Peter Davison, was positively baby-faced.

Ex-ter-min-ate

The first ever Doctor was the late William Hartnell. He established future Doctors characters by being a snappy old man who whisked off two of his grand-daughter's teachers after finding them in his Tardis. Hartnell starred in the first story, *An Unearthly Child*, which was broadcast on November 23rd 1963. It was rather overshadowed by the assassination of President Kennedy the day before and such was the overload of news that it went out ten minutes later than the scheduled time of 5.15pm.

Ex-ter-min-ate

Still, *Doctor Who* was well regarded but it was December 21st that year which began his real popularity — this was of course due to the ever-famous Daleks. When the story called *The Daleks* was ready to run few at the BBC had faith in them, but because so much money had been spent they had to go on. The producer Verity Lambert was bawled out for producing what Newman called "bug-eyed monsters" which he had specifically said he didn't want. Lambert protested that they weren't "bug-eyed monsters" but human brains whose bodies had disintegrated, and therefore they needed the metal shells.

The current Doctor (Colin Baker) shows off his sartorial elegance

"My mum always said umbrellas indoors were unlucky"

The public accepted the Daleks in much the same way as the Beatles and the hula hoop. They returned in numerous different series in stories such as *The Dalek Invasion of Earth, The Dalek Master Plan, The Evil of the Daleks, Day of the Daleks, Death to the Daleks, Genesis of the Daleks* and most recently *Resurrection of the Daleks.* There has yet to be a *The Daleks Are Totally And Utterly Dead — DEFINITELY.*

Hartnell was forced to give up being the Doctor due to ill health so in 1966 the second Doctor, played by Patrick Troughton, appeared in *The Tenth Planet.* The idea of changing Doctors is now accepted as part of the show's attraction but was originally greeted with surprise and speculation as to whether such an unprecedented action could succeed.

Troughton was set up as a Charlie Chaplin-type "cosmic hobo" as a deliberate way of escaping from any Hartnell typecasting. This has become usual as well with successors Jon Pertwee (*No jokes — Ed.),* Tom Baker, Peter Davison and the present Doctor, Colin Baker, all having their own personalities and quirks. There is also a seventh Doctor in the shape of Peter Cushing who starred in the films *Doctor Who and the Daleks* (1965) and *Daleks — Invasion of Earth 2150 AD* (1966).

William Hartnell (1963-66)

Patrick Troughton (1966-69)

Jon Pertwee (1970-74)

Tom Baker (1974-80)

Peter Davison (1981-83)

Colin Baker (1983-)

The Master Plan

Over the years there have been countless monsters and meanies as well as the odd tricky situation when the unpredictable Tardis managed to go back into human history (e.g. Marco Polo, The Aztecs) and the result of this is that the most loved ones, if that is the right terminology, just keep on coming back.

The Daleks, The Cybermen, the Yeti and The Sontaran have all had more than one attempt as well as evil itself, The Master.

He appeared in 1971 in *Terror of the Autons* and the combination of total evil and impeccable good manners made him a Seventies favourite. The man most famous for playing the renegade Time Lord was Roger Delgado. He died in a car crash in 1973 and since he was a close friend of Jon Pertwee this was a major factor in the third Doctor's decision to leave after the following series.

Other famous foes are *The Sea Devils* (1971), *The Kamelion* (1963) and *The Ice Warriors* (1967). The Doctor has always had companions either volunteering to help or being unwillingly dragged around, with firm favourites K-9 and the Brigadier managing to avoid the axe longer than most.

The axe is a word which makes *Doctor Who* fans shudder as it has been wielded threateningly over the famous Time Lord many many times. The latest series returns after a lay-off of eighteen months which was designed to save the show from becoming tedious and ultimately the BBC scrapheap. *The Trial of a Time Lord* stars Colin Baker as the Doctor who has once again been hauled up in front of the Gallifrey Time Lords charged with interfering in galactic affairs.

Will he be found innocent and be able to continue his adventures? Who knows?

DATEL ELECTRONICS
THE NO 1 NAME FOR COMMODORE

p9

Save wear on your expansion port: 3 slot Motherboard for 64/128
ONLY £16.99
POST FREE
☐ ACCEPTS 3 CARTRIDGES
☐ SWITH IN/OUT ANY SLOT
☐ ON BOARD SAFETY FUSE
☐ HIGH GRADE PCB/CONNECTORS
AVAILABLE NOW!!

Now a full Midi Interface for your 64/128 at a realistic price! POST FREE
NOW ONLY
£24.99
☐ MIDI IN
☐ MIDI THRU
☐ 2x MIDI OUT
☐ Compatible with most leading software packages:
• Advanced Music System • JMS • SEIL, etc.
Special Offer! Buy Midi Interface + advanced music system only £49.99 + £2 postage (disk only).

MODEL + ROBOTIC CONTROL MADE EASY WITH
ROBOTEK 64
£39.99 POST FREE
Robotek 64 is a comprehensive hardware/software package to interface your 64 to the outside world, models, robots, lighting, sensors etc., etc. The features make Robotic 64 the most sophisticated unit available at any price:
• 4 output channels each with on board relay. • 4 digital inputs fully buffered. • Analogue input with full 8 bit conversion.
• Sound input for voice recognition and voice controlled switching.
Software features: sequencers to control output. Analogue measuring module. Test Program. Voice Activation Module, much more. Voice recognition software to be released soon.
Total package no more to buy!

TURN YOUR MPS 801 INTO 4 PRINTERS IN ONE!
WITH
PRINTER IV
Alternative Character ROM
Fitted in minutes – No soldering required
Only £19.99 POST FREE
• At the flick of a switch you can choose between any of 4 different superb new character sets:
DESCENDER • SCRIBE
ECLIPSE • FUTURE
• All 4 sets can be mixed within one document
• Printer IV is a direct replacement for the normal printer ROM so it is 100% compatible with your existing software.
• Graphics – No Problem either.
SEND NOW FOR QUICK DELIVERY

UNIQUE
Cartridge Development System
£9.99
POST FREE
Including "Cartridge Development Handbook"
A complete kit of parts for an 8K 16K Autostart Cartridge including
• High quality double side P.C.B.
• Injection moulded cartridge case
• Reset button bank switching facility
• Accepts 2764 or 27128 Eproms
• Cartridge can be configured in many ways – full instructions in Cartridge Development Handbook

A MUST FOR THE DISC HACKER
Super Snooper
Track and Sector Editor Cartridge
ONLY £10.99
POST FREE
Super Snooper lets you examine decode and change any program directly on the disc in your drive
• Gives readout of each sector track in Hex Decimal and ASC II
• Built in powerful disc ram monitor disassembler. Unprotecting adding pokes and making backups are made easier with the Super Snooper. Since most disc protection schemes are never loaded into the computer ram a track and sector editor is invaluable tool when making back ups etc

Turbo Rom
Replacement Kernal
£10.99
POST FREE
Turbo Rom actually fits inside your computer and replaces the normal slow Kernal Rom with superfast disc loading routines plus extended DOS commands
• Loads most programs at 5-6 times speed
• Improved single key commands
• Fits inside computer so all ports are free
• Return to normal kernal at flick of switch
• Fitted in minutes – no soldering usually needed (on a few C64's the old Rom may have to be de-soldered)

Disc Utility Cartridge
Disk Mate
ONLY £12.99
POST FREE NEW
A multi feature cartridge for the disc drive user
• FAST DISC COPIER copies entire disc in 4 minutes even many protected programs.
• FAST FORMAT format an entire disc in 10 seconds
• FAST LOADER loads many programs at 5-6 times normal disc speed
• IMPROVED DOS COMMANDS single key commands for Directory, Load, Scratch, etc., etc.
• POWERFUL MONITOR/DISASSEMBLER view any area as full disassembly or HEX ASCII. Features including: Move, Find, Fill, Compare, Assemble, Screen or Printer, too many features to list.

DIGITAL SOUND SAMPLING
COMPLETE PACKAGE
£49.99
POST FREE
FREE AUDIO (TV LEAD!)
NOW FOR YOUR COMMODORE 64
The Datel Sampler now brings you this technology at a sensible price!
• The Sampler allows you to record any sound digitally into memory and replay it instantly at any pitch backwards forwards ascending scale descending with echo reverb flanging endlessly looped etc. Truly professional hardware incorporating
•Full 8 bit D and ADC conversion
•Line or MIC input line output and feedback control
A comprehensive software package including
•A live effects menu with echo reverb digital delay etc
•Full sample editing facilities with review and on screen frequency plotting
•A powerful real time sequencer
Available now complete hardware software package. Complete with microphone. Please state disc or tape software required

COM-DRUM
ONLY
£29.99
POST FREE
SPECIAL OFFER AUDIO/TV LEAD (WORTH £4) FREE!!
DIGITAL DRUM SYSTEM FOR THE C64
Now with the Com Drum digital system you can produce studio quality drum rhythms with real drum sounds. All the features of systems 10 times the price.
• A complete digitally recorded drum kit i.e. 8 voices – kick drum, snare, tom tom, hi hat, cymbal etc. etc. N.B. these are real drum sounds – not synthesised
• Real time and step time sequencers • Full editing system
• 16 Alternative voices supplied free • More voices to be released (price to be about £5.00 for 32 voices tape or disc)
• 8 pre programmed rhythms to start you off • External sync facility • Very simple to use • Line output to hi fi amp or through TV with optional audio TV lead (see offer) • On screen menus •
• Stylish case • Please state tape or disc software
AVAILABLE NOW! •

£9.99 ONLY POST FREE WHEN PURCHASED WITH THE SAMPLER
COM-DRUM SOFTWARE ONLY, TO WORK WITH THE DIGITAL SOUND SAMPLER

THE ULTIMATE BACKUP
ACTION... CARTRIDGE IS HERE
REPLAY MK II
FOR C64/128
ONLY
POST FREE £24.99
NEW IMPROVED VERSION
PLUS FAST LOADER SYSTEM
Two cartridges in One!!
Stop the Action of your game and make a complete backup to TAPE or DISK
☐ Action replay takes a 'Snapshot' of the whole program in memory. It does not matter how it was loaded – From Tape or Disc – at normal or turbo speed. Therefore tape to tape, tape to disk, disk to tape or disk to disk backups are easily made.
☐ All backups will reload at turbo speed and run independently of the cartridge.
☐ Special compacting techniques to save disk space.
☐ Even copes with many programs that load extra sections (tape).
☐ Screen Dump Feature.
UNIQUE CODE INSPECTOR FEATURE
☐ Stop the Action with the button and inspect the whole program including all the VIC and SID registers etc.
PLUS BUILT IN FAST LOADER CARTRIDGE
Action replay is actually two cartridges in one. At the flick of a switch you have a loader cartridge that will load your normal speed software 5-6 times faster.
EVEN THE LATEST HEAVILY PROTECTED SOFTWARE
In our most recent tests we could not find any memory resident game that could not be backed up.
MK 1 Action Replays can be upgraded for £8.50 SEND NOW!!
If you have a C64 – you need an ACTION REPLAY

IT'S HERE... AMERICA'S BEST SELLING DISK BACKUP SYSTEM NOW AVAILABLE IN THE UK!
FAST HACK'EM ™
BY MIKE J. HENRY
FOR THE COMMODORE 64/128
£19.99 POST FREE
A MULTI-MODULE SYSTEM - ALL ON ONE DISK
FAST HACK'EM IS QUITE SIMPLY THE BEST DISK COPYING SYSTEM AVAILABLE, ANYWHERE AT ANY PRICE.
SIMPLE TO USE FULLY MENU DRIVEN.

SINGLE 1541 MODULE
• AUTO NIBBLER: Copy an entire protected disk in 3 minutes. Automatically senses type of protection and treats it as normal data to produce working copy
• NIBBLER: Copy and entire disk in 2 minutes. As above but parameters can be set manually
• FAST COPY: Copy a disk in under 2 minutes
• FILE COPY: Copy and file in 9 seconds
• FAT TRACKER: Fat tracks are amongst the latest forms of protection. This mode allows you to produce a fat track on the disk

SINGLE 1571 DRIVE (64 OR 128 MODE)
• FAST COPY: Entire 1571 disk in under 1 minute
• SINGLE OR BOTH SIDES: Will copy C64 or true 128 software
• C64 or 128 Modes

WARNING
FAST HACK'EM IS A VERY EFFECTIVE PRODUCT DESIGNED TO ENABLE USERS TO MAKE BACK UP FOR THEIR OWN USE – DATEL IN NO WAY CONDONES SOFTWARE PIRACY.

BECAUSE FAST HACK'EM IS PRODUCED IN THE U.S. IT WILL ALWAYS BE ON TOP OF THE LATEST PROTECTION TECHNIQUES. SINCE MANY OF OUR LATEST PROGAMS APPEARED IN THE U.S. MANY MONTHS AGO.

TWIN 1541 DRIVES MODULE
• AUTO NIBBLER: Copy an entire protected disk in under 1 minute. Features auto track/sector analyzer.
• FAST COPY: Copy entire disk in 36 seconds with verify.
• AUTOMATIC FASTCOPY: As above but with completely automatic operation. In fact once set up doesn't even need the computer. A must for duplicating disks on a large scale.

1541 PARAMETERS MODULE
This is the module that gives Fast Hack'em its power. The parameters module contains dozens of "Parameter Keys" that are used to unlock those heavily protected programs. Each parameter is designed for a particular software brand or even a particular program. Other copy programs may make strong claims, but without special parameters they just can't cope. Datel will be offering updates to Fast Hack'em on a quarterly basis, featuring 20-50 new parameters plus other improvements as they're made. Prices to be £6 plus old disk.

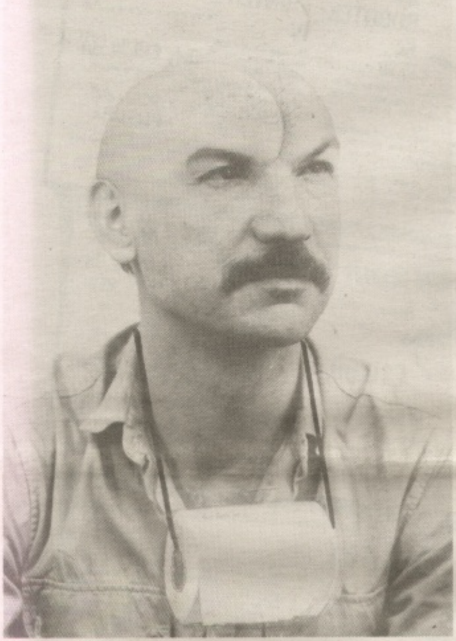
SPECIAL OFFER! QuickShot II ONLY £6.99
or for C16 including Interface £8.99 POST FREE

DATEL ELECTRONICS
USUALLY SAME DAY DESPATCH ON ALL ORDERS
SEND CHEQUES P.O's TO
UNITS 8/9 DEPT. BG
FENTON INDUSTRIAL ESTATE,
DEWSBURY ROAD, fenton,
STOKE-ON-TRENT TEL: 0782 273815
FAX: (0782) 264510
24 HR CREDIT CARD LINE
FOREIGN ORDERS ADD £2 POSTAGE

BANGING OFF

WITH DR X

BRING BACK THE PIMAN



Croucher: "Bring back The Pi-Man? Sounds like a bum idea"

Dear *BANG*,
I am writing to ask if you could maybe review a game for each of the computers you do a chart for, you could also get people to send in reviews.

I would also like to congratulate you on having an MSX chart; it is the first I've seen even including MSX magazines.

Now that "Old" Croucher and Gremlin Evans have found a new home in your magazine will we now see the return of "Bang, Bang, Bang" (Beating on a drum) THE PI MAN "Parrppp" (no I've not had too many beans – it's a trumpet you fools).

Yours hopingly
Simon Dobson
Horrabridge
Devon

Why are all Croucher fans oddballs? Why does toast always land butter side up? Why aren't Man United going to win anything this season? Why is Sam Fox turning into Sharon from *EastEnders*? Why is *The Sun* garbage? Why are we all surrounded by unanswerable questions like will The Pi-Man reappear?

BANGING OFF

So what do you really think of *BANG*? Got a strong view on what someone's said in it? Got any words of wisdom to impart to the great BANG populace?

Well BANGING OFF is the place to do it.

Send your letters to DR X at BANGING OFF, *BANG*, BTC, Bessemer Drive, Stevenage, Herts SG1 Postcode garbage etc etc.

Be there, or – as they say – be square. Get on with it ›››

THE MSX FAN WRITES

Dear Sir/Madam
You are not only patronising to MSX users and supporters, you are also bordering on being insulting. Why is it the British press is so hostile to these machines? They are well built, have a good keyboard, a reasonable memory, plenty of built in interfaces and an excellent screen display. Could it be that it's because they are built mainly in Japan, not one machine ever built in the UK?

To say that MSX is big, somewhere is an understatement. Last Christmas they were the UK's biggest selling machines, Toshiba alone sold over 70,000 units, making over 150,000 UK owners. Go over to Europe if you want to see success, especially Holland. Also when the Russians wanted micros for their schools and colleges, they carefully examined all the available micros. Sinclair, Memotech, BBC, etc, were all closely scrutinised – many companies producing machines especially for the Russian market. After careful consideration they chose MSX. Need I say more?

Yours faithfully
KA Neal
Lincs

Yeah, you probably should say more: what you've said so far doesn't convince me.

MSX stiffed in Britain. Last year, through ridiculous price cutting and huge advertising, Toshiba managed to sell a few (nowhere *near* enough to make MSX the UK's biggest selling machines). However, it would've been cheaper for Toshiba to have given them away than to sell them at those prices. Hardly a huge success . . .

Russians: great logic. Anything they do (in a piecemeal fashion, four years late) must be better that what we've done.

End of story.

The world's most brilliant system (ssh! Don't mention the software!)

OPTIMIST

BANG GANG
If you print this letter please award a piece of software for all the letters printed, if not forget it. I know you won't print this letter – it's too long and sophisticated – but consider it. The formula for the paper is very praiseworthy with a good mix of computers, videos, films, laughter and happiness.

Especially good are Can of Worms, Davina's column and the charts, now we can see what other computers have at no. 1. Can we please have less pictures of Dung Beetles and Sigue Sigue Sputnik if I had a fiver for each . . . (I am against all cliches) and instead pics of Davina and Tony Hetherington (who seems to do all the work). Spelling mistakes are rife (or is it because you are all anarchists), but keep up the good work.

Anthony Lang
Shirley Avenue
Croydon
Surrey

– PS Now I've written the letter I don't know where to send it due to no address in *BANGING OFF.*

What a witty letter. Laugh? I nearly needed a surgeon.

No, you can't have a piece of free softeware. Life isn't all about scoring on the freebies, y'know.

No, you can't have pics of Davina (who's far too shy) or Hetherington (who's far too ugly) *(Er – Haven't you got these round the wrong way? – Ed)*. Instead, we'll run even more pics of Sigue Sick Dung Beetles, or whatever they're called.

No, spelling mistakes are not "rife".

They're riiiiffffffeeee.

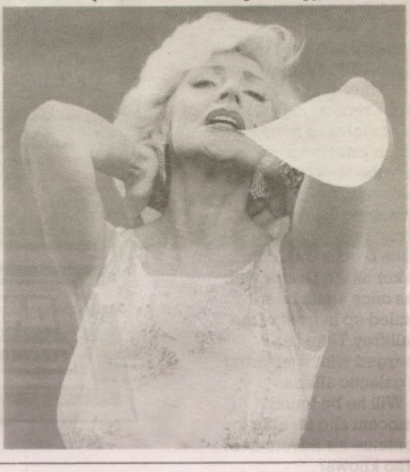
CAPTION CONTEST

BANISH THOSE smutty thoughts from your head — we want some nice *clean* captions for this week's competition.

Here we have impersonator Faith Brown being busy impersonating Marilyn Monroe — but what is she *really* saying?

Best entry wins a staggeringly huge £10 token to spend on software, videos, records or whatever else it was at mail order firm Software World.

Bang off your suggestions to:
Tania Yates, *BANG*, BTC, Bessemer Drive, Stevenage, Herts SG1 2DX by no later than THURSDAY OCTOBER 1st. Anything later will be binned (unless it's really funny).



Besotted sports buff writes . . .

Dear *BANG*
You're mag is really great and — *(Whole load of blathery praise cut here — Ed).*

But two things could make it even better. First of all, you need to have more sport. You've done nothing on football. OK, so you lot like American football, but what about *real* football?

And what about Basketball? I can't be the only *BANG* reader who'd want to know more.

The other way to improve your mag is quite simple. I was at the *PCW* Show and I met your Tania Yates (Hi Tania! I was the one in the red and white teeshirt — remember me?). I'm amazed that you've never shown her picture — she's absolutely — *(Whole load of Tania-besotted stuff chopped here — Ed)*

So what about it, eh?
Yours
Pete Filby
Benhill Road
Camberwell
London SE5

Sport? Ah, y-e-s. We'll have to come back to you on that one. Personally, I can't stand American Football — garbage bonehead clunkers. Basketball? Uh — so-so.

As for your Tania suggestion, that'd be completely ideologically unsound. There's no way that we'd do that sort of thing.

(Whatever happens, don't use this pic of Tania — Ed)

ANOTHER CRAWLER

Dear *BANG*
I am a weirdo from Redditch who got one of your magazines at the *PCW* Show. Well it was right at the end when they were being given away. I thought Oh God that's this "crap". I was just about to lob it at the Amstrad stand (lighted of course) when the horrible thought of travelling back to Redditch from London without anything to read. Not even my *ZZAP 64,* (more of that later).

So I kept it.

I then read it, then read it again and again.

It's brill, fab, witty, completely biased, sexist, *(Sexist?! — ideologically sound — ED),* crummy, degrading, mega-cheap, mega-readable and most important indestructible. At last a computer mag that doesn't break, rip or explode.

If I ever meet you I'd buy the lot of you a drink. Please print this letter because I'd like to share my view with others. Be warned anyone who doesn't buy *BANG* will be given the treatment by the management

You deserve to do well.

Best of luck and you've got my support and 40p. Bye for now.

I'll write later okay?
Cheers

Ian Nash
Worcester

Tell you what, Ian. Rather than buy us all a drink, why don't you just send us the money?

It's not that we don't want to meet you — just that "a weirdo from Redditch" is, er, not necessarily the sort of person with whom we would wish to have a meaningful social interaction.

Or something . . .

(Zany marketing ploy about BANG being "indestructible", by the way. Have to come back to you on that one.)

A LARGE RANGE OF
BUBBLE BUS
AND
MINIBUS LINE
GAMES

FOR COMMODORE 64 +4, C16,
VIC20, AMSTRAD, SPECTRUM, MSX and
ATARI COMPUTERS

BUBBLE BUS SOFTWARE

87 High Street
Tonbridge
Kent TN9 1RX

Tel: 0732 355962
Telex: 95151

READ ALL ABOUT IT?

Paperboy is the latest coin-op conversion from chart-topping game kings Elite. TONY HETHERINGTON has the news»»

Elite has always been famous for its computer conversions of well known names and games.

It's first major titles were *Airwolf* and *Frank Bruno's Boxing.*

Then last year saw real chart success with the first of the coin-op conversions featuring *Bombjack* and *Commando* which were followed by *Ghost and Goblin's* that is still topping the charts.

The next in line is the conversion of Atari's superb *Paperboy* that dominated the arcades when it was launched in '85.

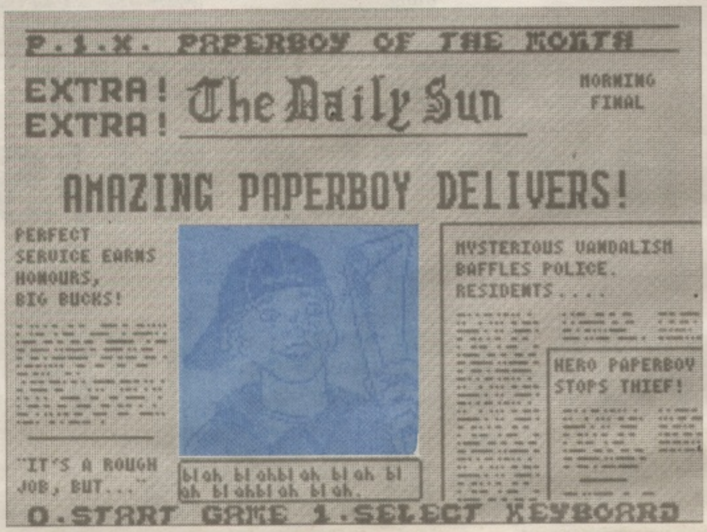
Undoubtedly it's the best coin-op machine that Elite has converted and is almost guaranteed the top spot in the charts.

To find out whether *Paperboy* actively delivers the goods, read on»»

"Toilet seat"

HINTBOX

1. Make sure you have enough papers to supply your subscribers, but use the rest to vandalise.
2. Only go on the road when you have to as a car is sure to come along.
3. Remember how you were killed last game then you'll learn how to avoid it.
4. Look before you shoot. To avoid accidental damage to subscribers' houses.
5. Don't look after you've shot. Watching a paper break a window is very satisfying, but it's better to watch where your going.
6. Your priority must be to supply subscribers, since a perfect run earns a lot of points.
7. On Monday and Tuesday aim for maximum points for vandalism. Later on in the week you can't do this since the papers are needed for self defence.
8. Take out anything that looks threatening — for example a lawnmower or a biker. A well timed shot can get it before you get in its range.



P.1.X. PAPERBOY OF THE MONTH

EXTRA! EXTRA! The Daily Sun

MORNING FINAL

AMAZING PAPERBOY DELIVERS!

PERFECT SERVICE EARNS HONOURS, BIG BUCKS!

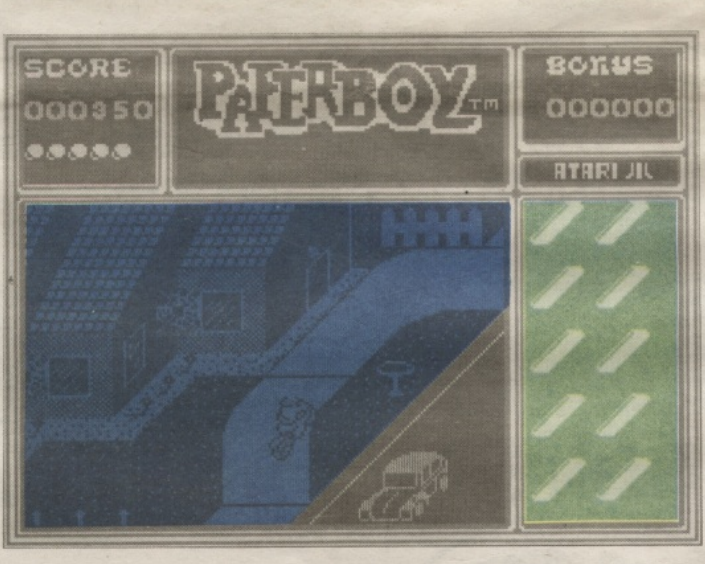
MYSTERIOUS VANDALISM BAFFLES POLICE. RESIDENTS....

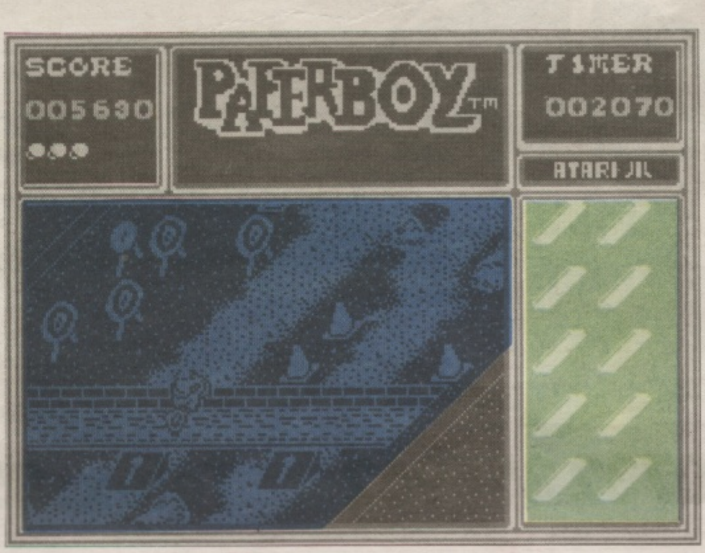
HERO PAPERBOY STOPS THIEF!

"IT'S A ROUGH JOB, BUT..."

blah blahblah blah bl ah blahblah blah.

0.START GAME 1.SELECT KEYBOARD





Wearing a baseball cap and riding a BMX bike, the hero of *Paperboy* braves an American street. His mission is to deliver the *Daily Sun.*

The street is twenty houses long and surprisingly only half have subscriptions to the *Sun.* These non-subscribing houses are immediately recognsable as they are dark, run down and covered in cobwebs whereas the average *Sun* reader has a bright, neat and clean house.

Armed with a bag of ten papers *Paperboy* rides the street.

Delivering newspapers American style involves hurling them at doorsteps or wallboxes (whichever the customer prefers). If you're on target a bleep sounds and the subscriber is happy.

Miss the target or the house altogether and they'll cancel their subscription. Lose all of your customers and you're out of a job.

There's always more garbage in *The Sun*

Being a *Paperboy* is a risky job since everything seems to be out to get you. Ride on the road and you're soon knocked flat by a car. Stay on the pavement and you may fall play to drunks, workmen, lawnmowers, bikers, giant tyres as well as the many bins and fences that are strewn in your way.

Collisions with any of these will cost you one of your valuable lives. But never fear, *Paperboy* can use the papers to defend himself and earn valuable bonus points.

Bikers can be sent crashing, bins flying and drunks and workers will amost flee in fear.

The papers can also be used to break windows and generally vandalise non-subscribers. Although this can score you valuable points, you must be careful not to waste papers.

Paperboy can only carry ten papers in his bag at any one time. He will find bundles in the street that he can collect by riding through them, so he must be careful that he has enough for his subscribers.

At the end of the street is an assault course of ramps, walls, cones and targets with which *Paperboy* can practise his skills and win some bonus points.

Completing the course ends the day and is followed by a report that illustrates how many subscribers received papers (250 points for one) and how many were missed or accidentally vandalised. These immediately cancel their subscriptions (fussy aren't they).

Should you manage to deliver to all your subscribers then you receive 500 points for each one and a new subscriber.

That was Monday. The run has to be completed every day of the week.

Monday and Tuesday are reasonably easy since the hazards are scarce and static. By the end of the week things are getting hectic with almost everything out to get you.

Paperboy is a conversion of the excellent Atari coin-op game that amazed the arcades when it was introduced last year. I've played the Spectrum version although Amstrad, C16, C64 and BBC conversion are to follow.

Freddie Starr Ate My Coin

Naturally the graphics aren't up to the standard of the coin-op machine, but are clear enough to see what your supposed to do (and what went wrong).

Sinces the game is played at a fast pace, it will take players time to acclimatise themselves with the screen that scrolls past you at an alarming rate. Somehow you have to pick out from the blue, subscribers to deliver to, non-subscribers to vandalise and hazards to avoid.

It takes time and all of your riding skills just to finish one day, never mind a whole week.

Another guaranteed winner from Elite.

»»CHARTBUSTER

KNOW-ALL COMPETITION

Right then you lot. **Shut up about computers** for a minute and get ready for a **real** *real* test. It's time to see if you're quite as sure about things as you thought.

If I said punks have mohican hair-dos, that heat **rises** or that Cook discovered Australia you'd think I was pretty spot on with my facts wouldn't you **?** WOULDN'T YOU?

WAKE UP OVER THERE !

Well clever trousers you'd be wrong, so put that in your pipe and stay fashionable. These facts, as they are commonly known, are totally wrong. Those **PUNKS** with the bristly heads actually imitate the style of a race of Indians called Hurons, it is heated air and heated water that **rises** and **I** would've explained who discovered **Australia** but I couldn't find it in the book.

WAKE UP OVER THERE!

To be as clever as me **you have to be pretty lucky but you could also buy** ***Things You Thought You Knew*** **by** ***Graeme Donald*** **The latest offering from** ***Unwin Books.***

Thanks to BANG, though you don't have to

shell out **£1.95** for this light hearted myths explorer because we've got ten — — to give away.

YES TEN! YES TEN! YES TEN! **YES TEN!** YES TEN! YES TEN! YES TEN! YES TEN! YES TEN! YES TEN!

All YOU have to do is answer this question.

1. Catgut does not come from cats.

What are the two animals that it does come from?

The closing date of this gut -wrenching competition is 1st October, so get on with it. Entries should be sent to *Dolores De Prize Person, BANG, BTC, Bessemer Drive, Stevenage, Herts SG1 2DX.*

KNOW-ALL COMPETITION

Name ....

Address ....

Answer ....

Age ....

MICRO MAIL

53 FENNEL STREET
MANCHESTER M4 3DU
TEL: 061 834 5780

AMSTRAD

	RRP	OUR PRICE
CPC 6128 – Colour	£399	£379
CPC 6128 – Green	£299	£284
PCW 8256	£459	£439
PCW 8512 - NOW IN STOCK	£574	£549
RS 232 for 464/664/6128	£49.95	£44.95
RS 232 for PCW 8256/8512	£69.95	£59.95
DMP 2000 - NOW IN STOCK	£159.95	£149.95
SSA1 Speech Synthesiser	£29.95	£26.95
MP2 – Modulator	£29.95	£26.95
JY2 – Joystick	£14.50	£12.50
Modem –	£136.85	£126.00
PCW 8256 Modem & Sage Software	£189.95	£172.00
	each	Box of 10
CF2 3" Discs	£3.99	£37.50
	each	Box of 10
CF200 3" Discs - NOW IN STOCK	£5.99	£55.00
FDI – 2nd Disc Drive	£89.95	£84.95
DDI – Disc Drive	£159.95	£149.95

AMSTRAD CPC6128/PCW 8256/ PCW 8512 SOFTWARE

Personal Assistant	£94.95	Touch 'n' Go	£24.95
Pocket Wordstar	£99.95	Mastercalc 128	£34.95
(please state whether for 6128 or 8256)		Pyradev	£29.95
		Protext	£26.95
Flexifile/Flexiwrite	£49.95	Promerge	£24.95
Supercalc 2	£49.95	Prospell	£24.95
3D Clock Chess	£19.95		

SHOWROOM NOW OPEN

Name: ....

Adress: ....

....

....

ALL LESS 10% DISCOUNT

SAGESOFT	
Pop. Accounts	£99.99
Pop. Accounts/ Payroll	£149.95
Pop. Accounts Plus	£149.95
Payroll	£69.95
Invoicing/Stock Control	£69.95
Database	£69.95
Chit Chat E. Mail	£69.95
Chit Chat Viewdata	£69.95
Magic Filer	£69.95
Retrieve	£69.95
Accounts Super Combo	£199.95
HISOFT	
Pascal 80	£39.95
Devpac 80	£39.95
"C"	£39.95
CAMSOFT	
Stock Control	£49.95
Payroll	£49.95
Invoicing	£49.95
Database	£49.95
PSIS Stock, Inv. & Sales	£99.95
PSIL Stock, Inv., Sales, Pur, Nom.	£149.95
CAXTON	
Cardbox	£99.99
Scratchpad Plus	£69.95
Brainstorm	£49.95
Touch 'N' Go	£24.95
Smartkey	£49.95
DIGITAL RESEARCH	
DR Draw	£49.95
DR Graph	£49.95
Basic Compiler	£49.95
Pascal MT +	£49.95

Keyboard Tutor	£24.95	Printer Extension Cable 8256/8512	£12.95
Pocket Cash Trader	£99.95	Covers	
Masterfile II	£33.00	8256/8512 set	£12.95
Microfile/ Microword	£49.95	6128 set	£12.95
Bridge Player	£19.95	464 set	£12.95
Hitch Hikers' Guide to the galaxy	£28.95	256K Expansion kit for 82556	£49.95

ALL DISC GAMES LESS 10% OFF RRP.
JUST SEND YOUR CHEQUE OR P.O. WITH A NOTE STATING WHICH TITLE YOU WANT.
Post and Packing: ***FREE.*** ALL Computers ADD £6 for value UNDER £250
All payments cheque or P.O. to: **I M PRIESTLY**
ALL PRICES INCLUSIVE OF VAT

Acess/Barclaycard No.

☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

Signature: ....

This week GARRY MARSH has time-jumped in to the weird and wonderful Sixties, trapped as *"The Prisoner Of The Village"*. Will this beige polo-necked, suede-jacketed secret agent scuff his shiny brown beatle crushers in his attempt to find out where he is and what he's doing there? ›››

MARSH: "Busy searching for dumplings"

GOING

Some of you readers out there in computer and video-land will have noticed that a great deal of interaction is going on within the aforesaid entertainment media.

That is, computer games based on films, on videos, on books, on music and even song lyrics. Indeed other aspects of the media have become a great source of scenarios for adventures and their like.

Oh how I wish that some enlightened programmers out there would take a look back a few years to when our editor was a mere lad, back to the wonderful sixties and those obscure esoteric programmes, as: *The Twilight Zone, The Outer-Limits*, and even the total-believable (?) *Avengers*. Now there's some creative ideas for you.

And as it would be in this age of technology, a time machine is not needed, no . . . just turn to Channel Four etc. Oh for a game based on *Bewitched*, and that lovable little twitching nose. I used to watch in awe as our ancient black and white telly tried in vain to cope with signals from outer-space beaming in *The Outer-Limits*. The telly's inability to tune in properly added more so to the special effects; besides I couldn't see much through my fingers tightly clenched over my eyes!

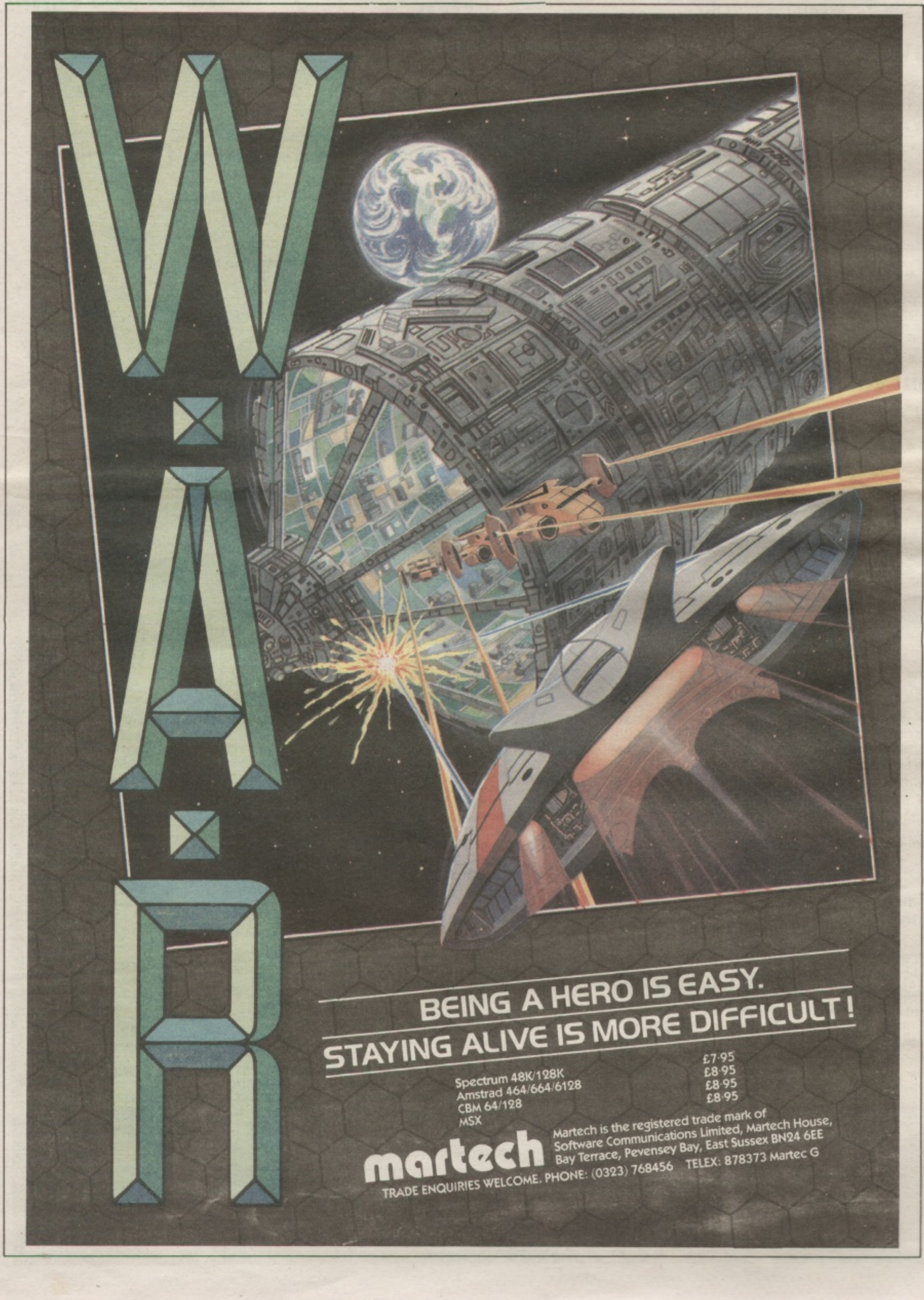
I AM NOT A NUMBER

Someone, somewhere must have used some of this wonderful material by now, I thought, there must be something better than *Knight Rider*! So I dug deep into my underground cavern and finally I hit pay-dirt: "Eureka! I have it." I shouted, displacing half the bath water. *The Prisoner Of The Village* lay there gathering dust o the saddle of a long forgotten "Penny-farthing".

Fear gripped my hea as I loaded the adventure based on *The Prisone* and I raised my fist hig above my Spectrum an screamed "I am not number . . ."

I awoke in a room n dissimilar to my ow music playing softly fro a radio that had no on- switch. A quick sel examination, and I disc vered a badge mark with a "No 6". Looking of my window I realis that I was in a strange v lage, somewhere in swinging-sixties.

Who am I?


W.A.R.
BEING A HERO IS EASY.
STAYING ALIVE IS MORE DIFFICULT!

Spectrum 48K/128K	£7·95
Amstrad 464/664/6128	£8·95
CBM 64/128	£8·95
MSX	£8·95

martech

Martech is the registered trade mark of Software Communications Limited, Martech House, Bay Terrace, Pevensey Bay, East Sussex BN24 6EE

TRADE ENQUIRIES WELCOME. PHONE: (0323) 768456 TELEX: 878373 Martec G

UNDERGROUND

Where am I?

Why am I here?

Interested? (*Don't answer that – Ed*).

Well, you too can be *The Prisoner of the Village*, alias Patrick Magoohan, as a resigned secret agent, who wakes in "the Village" unsure of who his captors are or what they require of him! I gladly accepted my badge, and set off to solve my first problem, my hunger.

Not too difficult this one, a quick visit to the cosmopolitan "village-cafe", where a most interesting menu was available, including After Six Mints, only on request. I was busy searching for dumplings and other desserts from the series, such as the luscious Fenella Fielding with her "deep-brown voice". Alas I had to make do with a "Chef's special", and a copy of the "village-story-book", which made very interesting reading.

I was almost elected to mayor of the village, but opted to visit the Labour Exchange, yesteryear's answer to the Job Centre, where I was met with question after question, (does nothing change?). I found a sign to answer all questions; "Questions are a burden to others. Answers a prison for oneself." Wow!

"Whose side are you on?"

I think I ought to try T.M. next!

Finally I found myself in the "aptitude-testing-room". "Are you fit to be a citizen?" "Question: Whose side are you on? . . ." Well I know who's side I'm on, yes it's *Spoof Software* hailing from 58 Railway Road, Urmston, Manchester M31 1XT. Who for a small price, namely £5.50 including p&p, will send a nicely packaged copy of this Spectrum adventure winging your way.

Well worth looking at, not too clever, but a nice idea! Incidentally this is a text/graphic adventure produced with *The Quill*, before the advent of the "illustrator" and "patch". But like the original TV series has the ability to stand the test of time.

Anyway I must go now, only there's some kind of creature sitting on the wing of the plane! My God! He's ripping the engine out!

GARRY MARSH

TROJAN CAD-MASTER™
THE ULTIMATE IN GRAPHICS TOOLS

SUPERB GRAPHICS SOFTWARE
PLUS
A TOP QUALITY LIGHT PEN

CBM 64

SPECTRUM

Discover the exciting world of creating your own graphics on screen.

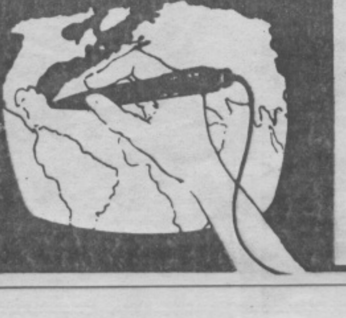
- **FREEHAND DRAW** - 5 pen thicknesses inc. Quills
- **PAINT BRUSH** - for the artistic touch
- **FILL ANY SHAPE** - use 16 colours and 11 patterns.
- **GEOMETRIC SHAPES** - circles, boxes, triangles, lines & banding.
- **DYNAMIC RUBBER BANDING** on all geometric options.
- **PIN-POINT FUNCTION** - for pixel accuracy on all functions.

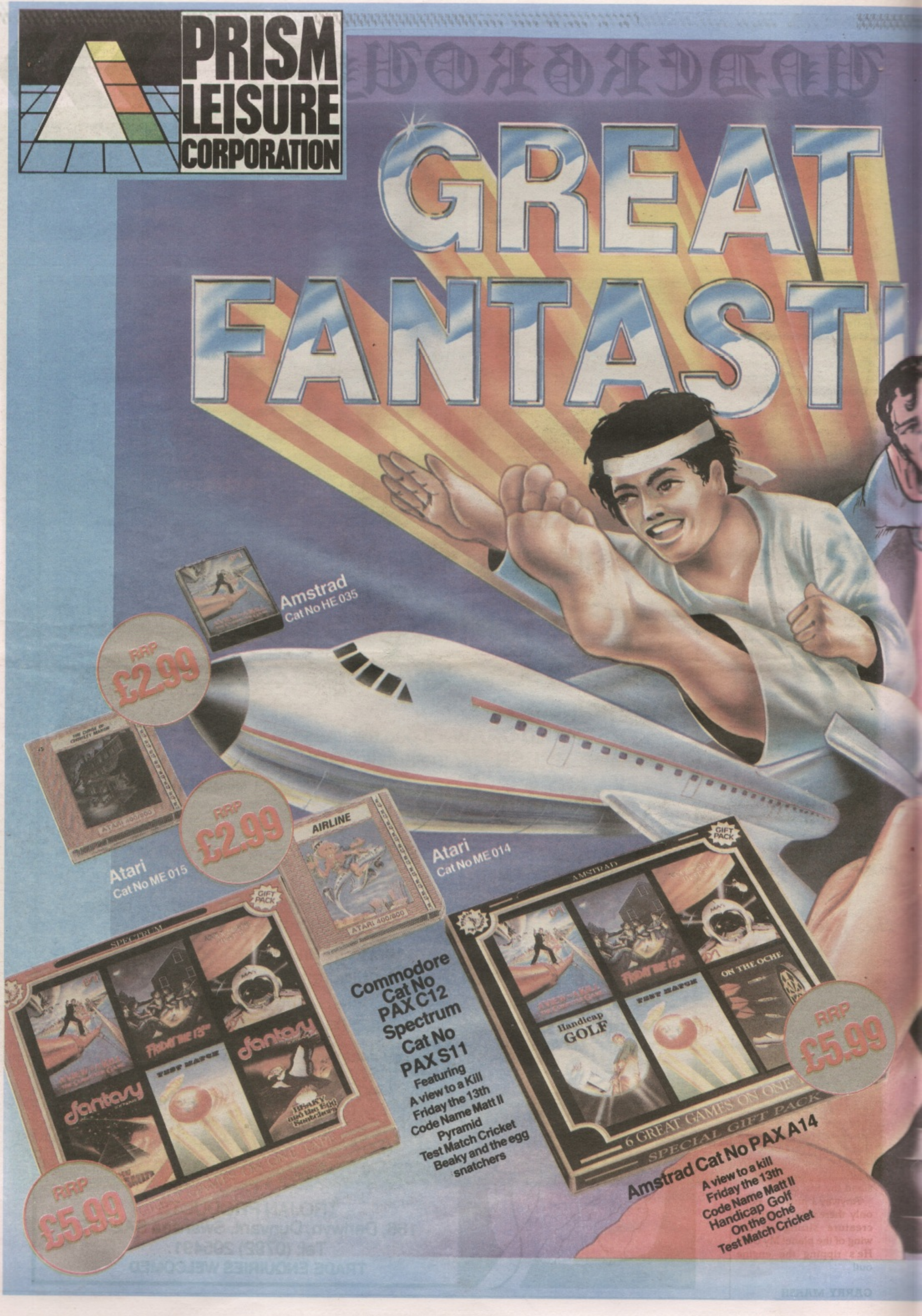
Plus many more too numerous to mention in this ad. All these features in the Program + a top quality Light Pen and an Instruction booklet in one reasonably priced package. Easy to use for creating colourfull pictures or technical drawings. Ideal for use by all ages of micro users. Full back-up service from manufacturers. Available at good dealers or direct from Trojan Products.

BG 4

TROJAN
Micro Computer Software & Accessories

TROJAN PRODUCTS
166, Derlwyn, Dunvant, Swansea SA2 7PF
Tel: (0792) 205491.
TRADE ENQUIRIES WELCOMED

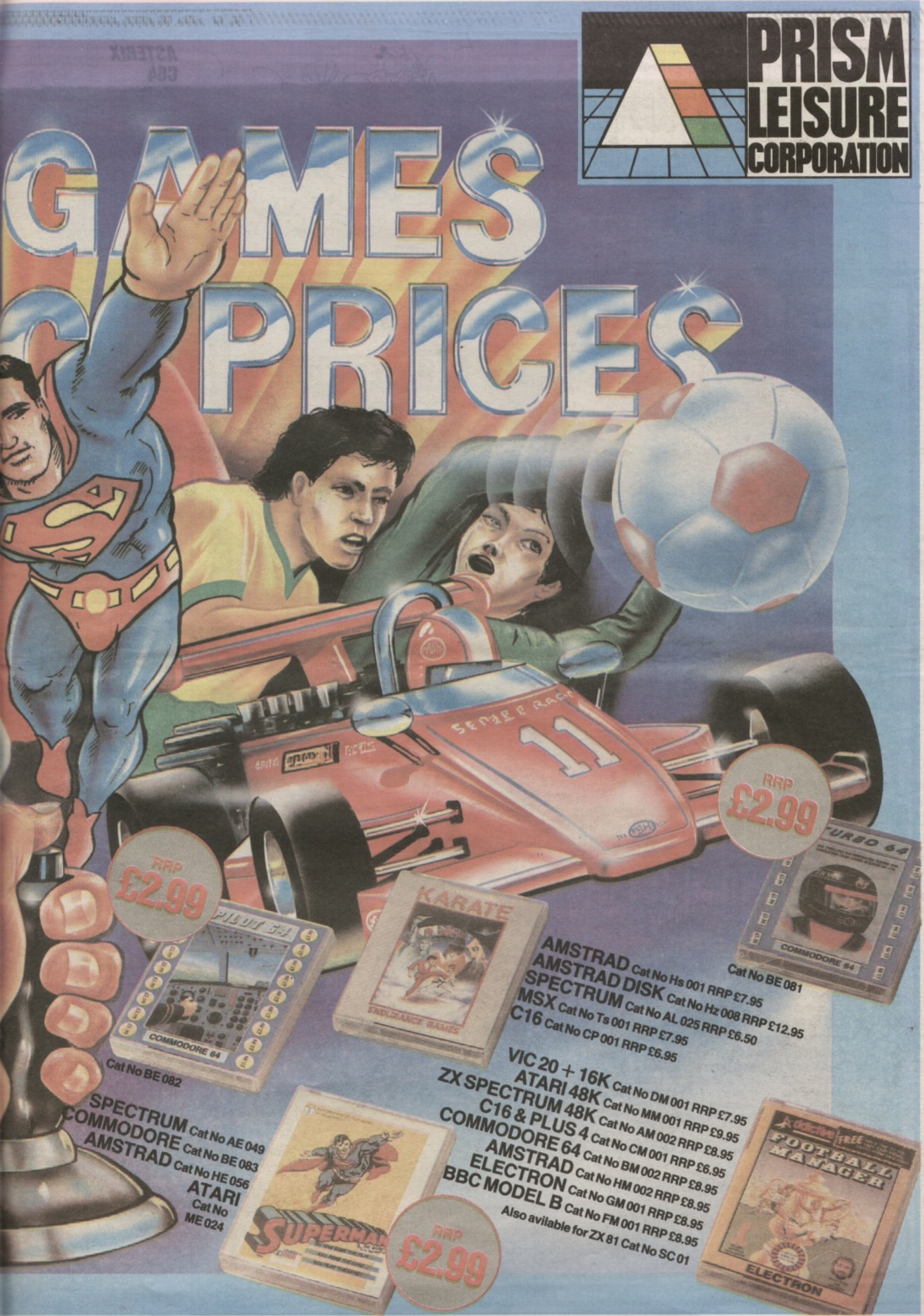



PRISM
LEISURE
CORPORATION
GREAT
FANTAST
Amstrad
Cat No HE 035
RRP
£2.99
RRP
£2.99
Atari
Cat No ME 015
AIRLINE
Atari
Cat No ME 014
ATARI 400/800
SPECTRUM
GIFT PACK
AMSTRAD
GIFT PACK
Handicap
GOLF
ON THE OCHE
TEST MATCH
6 GREAT GAMES ON ONE
SPECIAL GIFT PACK
RRP
£5.99
RRP
£5.99

Commodore
Cat No
PAX C12
Spectrum
Cat No
PAX S11
Featuring
A view to a Kill
Friday the 13th
Code Name Matt II
Pyramid
Test Match Cricket
Beaky and the egg
snatchers

Amstrad Cat No PAX A14
A view to a kill
Friday the 13th
Code Name Matt II
Handicap Golf
On the Oché
Test Match Cricket

PRISM
LEISURE
CORPORATION


GAMES
PRICES
RRP £2.99
RRP £2.99
RRP £2.99
PILOT 64
COMMODORE 64
KARATE
ENDURANCE GAMES
TURBO 64
COMMODORE 64
SUPERMAN
FOOTBALL MANAGER
ELECTRON

Cat No BE 081

AMSTRAD Cat No Hs 001 RRP £7.95
AMSTRAD DISK Cat No Hz 008 RRP £12.95
SPECTRUM Cat No AL 025 RRP £6.50
MSX Cat No Ts 001 RRP £7.95
C16 Cat No CP 001 RRP £6.95

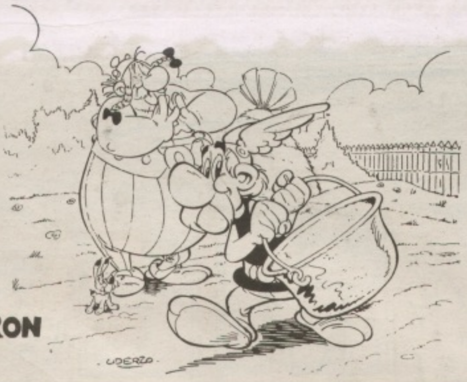
Cat No BE 082

VIC 20 + 16K Cat No DM 001 RRP £7.95
ATARI 48K Cat No MM 001 RRP £9.95
ZX SPECTRUM 48K Cat No AM 002 RRP £8.95
C16 & PLUS 4 Cat No CM 001 RRP £6.95
COMMODORE 64 Cat No BM 002 RRP £8.95
AMSTRAD Cat No HM 002 RRP £8.95
ELECTRON Cat No GM 001 RRP £8.95
BBC MODEL B Cat No FM 001 RRP £8.95
Also avilable for ZX 81 Cat No SC 01

SPECTRUM Cat No AE 049
COMMODORE Cat No BE 083
AMSTRAD Cat No HE 056
ATARI
Cat No
ME 024

REVIEW

Asterix AND THE MAGIC CAULDRON



ASTERIX
C64
Melbourne House
£9.95

Asterix, promised for so long, has finally appeared in an unusual arcade adventure.

The plot centres around our hero's attempts to recover the seven pieces of the magic cauldron that was accidentially smashed by Obelix.

Sent on their quest by the Gaul's leader Vitalstatistix, Asterix and Obelix must find the pieces before the Romans overrun the village.

As Asterix explores the village, countryside, forests and Rome itself, the gameplay is constantly interrupted by the wait for the next screens graphics to be drawn. Although they are almost cartoon-like in detail the wait is intolerable. This is particularly annoying should you accidently move too far up or down a screen. You have to wait as the screen you don't want to be in is drawn *before* you can return and wait for the screen where you were and wanted to stay is redrawn! During their explorations, Asterix and Obelix will find apples to eat, wild boar that can be turned into ham if defeated in combat, keys to open doors, money which scores points, pieces of cauldron and Roman guards and centurions.

A fight calls up the combat window which shows an enlarged version of Asterix and his adversary as well as two bars indicating their strengths, punches and spear jabs will reduce these so Asterix must get stuck in first. If he loses then he forfeits one of his five lives.

Asterix's combat skills can be enhanced immeasurably by drinking a bottle of magic strength giving potion, given to him by the wizard Getafix before the quest began.

However, this only lasts a very limited length of time and so should be used wisely.

Inside *Asterix* is a good game trying to get out. Unfortunately it hasn't made it.

Alistair McCann

SLOW

Compatible with ZX Spectrum +2 ● Compatible with ZX Spectrum +2 ● Compatible with ZX Spectrum +2

Probably the best joysticks in the world

THE TOP PEOPLES CHOICE

OOPS
MOC
ONLY
£8.95
COMPATIBLE WITH SINCLAIR +2

125+

The **Explosive Joystick**

Compatible with ZX Spectrum, 16k, 48k, 128k, +2, Commodore 64, Vic 20, Amstrad, Atari, etc.

At only £8.95 the features on the 125 are second to none. Besides its unique internal structure, built to withstand immense punishment from even the most vigorous games player, the joystick contains no less than four extremely sensitive fire buttons. Two are housed in the handgrip which has been moulded for extra comfort and ease of operation. The trigger finger fire button provides ease and comfort for your finger and the top fire button is contoured to fit your thumb for sure fire shooting. The base fire buttons are positioned for extra control and two hand firing whether you are right or left handed.

A built in auto-fire switch provides continuous shooting at the touch of a fire button.

Including Spectrum +2 Selector Connector.

The 125 comes complete with a full 12 months warranty

Prices include VAT, postage & packing. Delivery normally 14 days.
Export orders at no extra cost. Dealer enquiries welcome.
Cheetah, products available from branches of
Dixons WHSMITH High St. Stores
and all good computer shops.

You know you deserve the best!

DELUXE Cheetah MACH I
MICROSWITCH JOYSTICK

METAL SHAFT AUTO FIRE
+2 SELECTOR CONNECTOR
12 MONTH WARRANTY

● Deluxe, robust construction. ● Comfortable rugged hand-grip, 8 directional control with automatic centering.
● Heavy duty base with strong stabilizing suction cups.
● Highly sensitive light touch **MICRO SWITCH** fire buttons.
● Ergonomically designed control handle with indestructable **METAL SHAFT.** ● Built in **AUTO FIRE** function.

Mach I Joystick compatible with: ● Sinclair ZX Spectrum 16K, 48K, 128K, +2
● Amstrad computers ● Commodore 64 & VIC 20 Computers
● Commodore C16 & Plus 4 Computers (adaptor sold separately)
● Atari 2600 & Atari 5200 Video Game Systems
● Atari Home Computers

Prices include VAT, postage & packing. Delivery normally 14 days. Export orders at no extra cost. Dealer enquiries welcome.
Cheetah, products available from branches of Dixons WHSMITH High St. Stores and all good computer shops.

Cheetah Marketing

CHEETAH MARKETING LTD.
1 WILLOWBROOK SCIENCE PARK
CRICKHOWELL ROAD, ST. MELLONS, CARDIFF
TEL: CARDIFF (0222) 777337 TELEX: 497455
FAX: 0222 779404

Compatible with ZX Spectrum +2 ● Compatible with ZX Spectrum +2 ● Compatible with ZX Spectrum +2

REVIEW

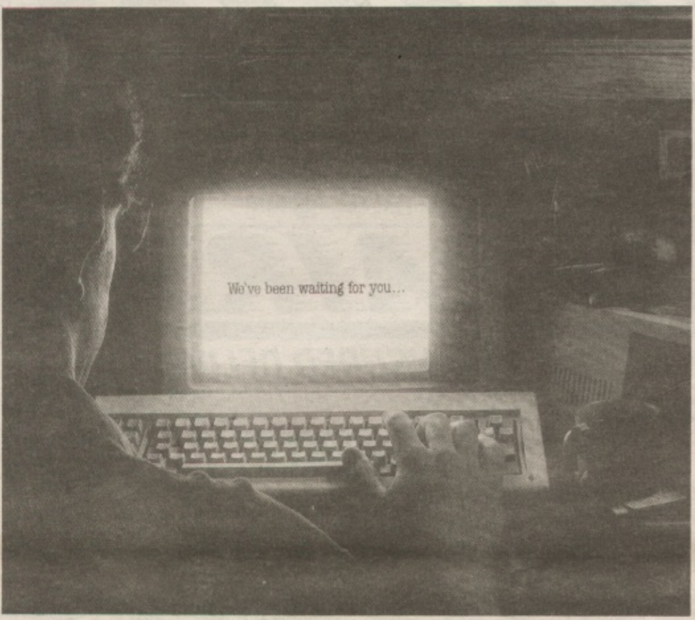
HACKER 11
C64
Activision
£11.95

You always knew racing would get you into trouble and now it has.

While logging onto the network Actisource to look up the latest games reviews, your line in interrupted by the CIA. They have noted your hacking abilities and have decided you are the man they're looking for.

Those Ruskies have some doomesday papers that contain plans to bring down the USA. Your job is to get them back. Not by going to Siberia (where they are kept) but by controlling three robots that the yanks have sneaked into the base.

You control them from a bank of TV screens with which you can tune into the robots' view, either of the planets security monitors or run a selection of 38 video tapes to confuse the watching guards.


We've been waiting for you...

By using the robots you must search the complex to first find a combination that will open a safe containing the documents. These you must then deliver to a CIA agents who is hanging around the exit.

You are informed that the access code to one of the cabinets that contains part of the combination is RED 7 and sent on your way.

Using the mapping function and by patching into the security monitors you must try and plot the positions of monitors and enemy patrols so you can plan a route for your robots around the complex.

Using the correct video tape you can mask your robot from a security monitor. It sees what the corridor would look like empty.

If you are detected an alarm sounds and the annihilator is activated. This then tracks you down and inevitably destroys your robot.

Lose all three and you have failed.

Dan Bartelski

INTRIGUING

ROOM 10
C64, Spectrum
CRL
£7.95

Glyding was one of the first games that was designed by Gal-corp, to be played on low gravity planets and asteroids. The Glyding "cell" is often contained in *ROOM 10* of the lesiure complexes.

Back on Earth, *ROM 10* is the second in the *Tau Ceti* series of games written by Pete Cooke.

It isn't a sequel to *Tau Ceti* (that's coming in *Academy)* but shares the Gal-corp setting.

Glyding is best described as three dimensional pong with each player controlling a bat at either end of *ROOM 10.*

The object of the game is to hit the ball in such a way that it bounces off the room's walls, floor and roof and past your opponents bat. This scores five points. Score 35 points and you win the game.

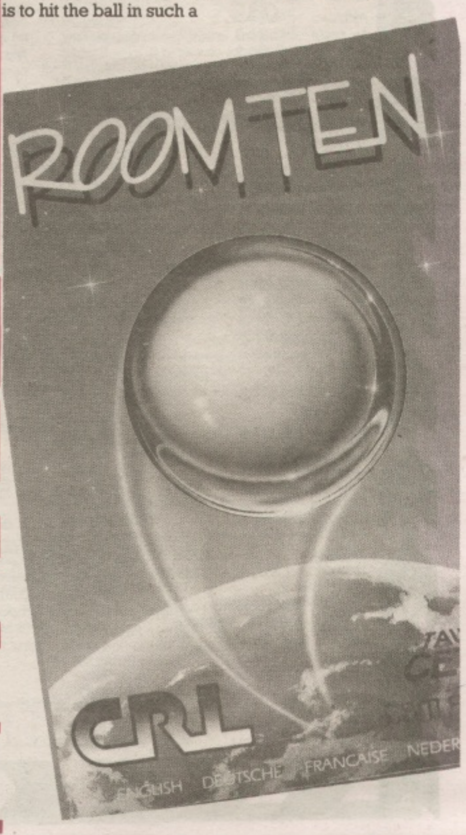
This isn't going to be easy against a human or three skill level computer opponent especially if the match is played at the fastest of the games seven speed levels.

The *ROOM 10* package is completed by enough information on Glyding and Gal-corp to start you believing and, the facility to change the screen colour combinations to suit your taste.

ROOM 10 is a simple game, it is also a very good game with a lot of bounce.

Tony Hetherington

EXCELLENT



BUMP
Spectrum 48k
SPIKE!
DOUBLES VOLLEYBALL
entertainment

BUMP SET SPIKE
Spectrum
Mastertronic
£2.99

This is a two-a-side volleyball game in which you have to control both of your players at once.

Pressing a key swaps control from one to the other who then must run to where the ball is about to land and hit it back over the net.

To make things easier, a cross appears to mark the spot where the ball will land. This doesn't make it as easy as it sounds since you always seem to have control of the wrong player at just the wrong time.

The games title is derived from the moves you can make instead of just hitting it over the net. The first player bumps the ball up in the air, the second sets it up for the first to spike or slam it over the net. This gives the opposition no chance.

Scoring is as in volleyball, with only the server getting any points, so expect some 10-0 defeats in your early games.

Keep practising your bump, set and spikes and you could belcome a champion.

Tony Hetherington

CHAMPION

BANG REVIEWS

Press the **FAST FORWARD** button and play this game. Check the comment to find out why.

Put this one on **HOLD**. There's something wrong with it that will spoil your fun.

REWIND this one and take it back to the shop. Playing these games may damage your brain.

GLIDER RIDER SPECTRUM Quicksilva £8.95

The Abraxas Corporation must be destroyed. This evil group boast that they provide arms for anyone, anywhere and in any quantity "and hide out on EoOs Island.

You are sent to destroy it. You are provided with a motorbike, collapsible hang glider and nine grenades with which you must destroy ten reactors while avoiding the islands laser defences.

In bike mode you can trundle around the islands landscape searching out more ammunition and the defence control towers. These you can drive into to distrupt which puts them out of action for a few seconds. Then by finding a suitable hill you can leap off into hang glider mode and drop bombs on anything below.

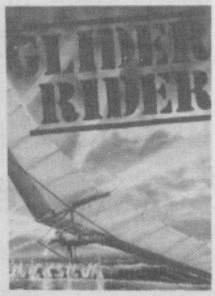
Unfortunately if you drift near an undisrupted laser tower you'll be fried.

This combination of bike to explore and hang glider to bomb gameplay creates an interesting game.

The tape in-a-fact contains two versions of the game: the standard 48k game with buzzes and blips and standard graphics and an expanded 128k version with added soundrack and graphical quirks that are automatically loaded if a 128k Spectrum is detected.

More games like this may make the 128's extra memory worthwhile.

Tony Hetherington



HIGH FLYER

SPECTRUM · BBC · COMMODORE · AMSTRAD · APPLE · IBM PC
PRINTERS · EPSON · SEIKOSHA · MOST MAKES OF DISK DRIVES

EXPRESS REPAIRS

COMPARE OUR GUARANTEE TERMS – YOU DON'T FIND ANY 'HIDDEN CATCHES' AFTER THE REPAIR!

WHY PAY HIGH "FIXED" PRICES?

OUR PRICES INCLUDE VAT, P&P AND INSURED DELIVERY!

MANCOMP SETS THE STANDARDS AND PRICES – OTHERS FOLLOW!

WHEN WE SAY 'NO HIDDEN COSTS' WE **MEAN** IT! NO HIDDEN EXTRAS

THE FIRST AND STILL THE BEST.

FIRST–
To provide 'While-U-Wait' Service.

FIRST–
With International repairs and discounts for Schools, Hospitals and H.M. Forces.

FIRST–
To provide Insured/Recorded Delivery on return journey.

FIRST–
With ***LOW CHARGES*** (e.g. £9 for keyboard faults).

FIRST–
For ***PROFESSIONALISM*** . . . "Of all the repair companies 'Sinclair User' spoke to, ***MANCOMP*** seemed the most professional when it came to advice and a helpful attitude". AUGUST 1985.

FIRST–
For ***SPEED*** . . . "One firm, at least, can usually effect any necessary repair 'over-the-counter' in 45 mins. Based in Manchester, ***MANCOMP*** can offer what is arguably the fastest turnaround in the business, to personal callers". 'CRASH' Magazine, JUNE 1985.

FIRST–
For ***ADVICE & HELP*** . . . "I have come across a firm that will be more than willing to advise you as to how to remedy your problem. They are called ***MANCOMP*** and as well as repairing faulty Spectrums, are also quite willing to discuss your problems with you, and offer reasonably cheap and (more importantly) CORRECT cures". Phil Rogers, 'POPULAR COMPUTING WEEKLY', JANUARY 1985.

FIRST–
For ***LOW PRICES*** . . ."My Spectrum blew recently. I took it to ***MANCOMP,*** who fixed it in 8 mins. and for less than £10. they are local, 'clued-up', and blindingly efficient!" COMPUTER COLUMN, '4 HEATONS DIGEST', (Vol. 1, No. 11.).

FIRST–
For ***HONESTY*** . . .Call in and watch your computer being tested and repaired 'While-U-Wait'. Our engineers don't disappear into a back room. If there is nothing wrong, we will tell you!

FIRST–
For ***REPUTATION*** . . . We have a reputation built on 2½ years of successful Spectrum, BBC, Commodore, Apple and IBM repairs.

SPECTRUM REPAIRS BETWEEN £9 and £20

COMMODORE REPAIRS BETWEEN £14 and £35

BBC REPAIRS BETWEEN £14 and £45

AMSTRAD REPAIRS BETWEEN £14 and £55

ESTIMATES GIVEN ON PRINTERS/DISK DRIVES ETC.

(Terms and conditions available on request.)

MANCOMP GUARANTEE
IF THE SAME FAULT OCCURS WITHIN 90 DAYS OF OUR REPAIR, WE WILL REPAIR IT **FREE** OF CHARGE AND REFUND THE POSTAGE.
(TERMS AND CONDITIONS AVAILABLE ON REQUEST.)

Phab FREE WITH ALL REPAIRS, AUTOMATIC ENTRY INTO GRAND-DRAW IN AID OF Phab (Physically Handicapped and Able Bodied)
FIRST PRIZE: LONG WEEKEND FOR 2, STAYING AT HOTEL CIPRIANI, VENICE. TRAVEL BY WORLD FAMOUS ORIENT EXPRESS, FLY HOME.
SECOND PRIZE: MEMOTECH MTX 500 HOME COMPUTER COMPLETE WITH SOFTWARE.
THIRD PRIZE: WEEKEND FOR 2 AT THE NORTH BRITISH HOTEL, EDINBURGH.
FOURTH PRIZE: 'NUMATIC HENRY' VACUUM CLEANER.
DRAW WILL TAKE PLACE ON 19th SEPTEMBER 1986 AT TAVISTOCK HOUSE, NORTH TAVISTOCK SQUARE, LONDON WC1H 9HX.
REGISTERED UNDER THE LOTTERIES AND AMUSEMENTS ACT, 1976 WITH WESTMINSTER COUNCIL.

FREE GAMES WORTH £24 (WITH EVERY SPECTRUM REPAIR)

PHONE OR SEND YOUR COMPUTER (without power supply or leads) FOR FREE, NO OBLIGATION ESTIMATE!

MANCOMP LTD.,
(Dept.
PRINTWORKS LANE, LEVENSHULME,
MANCHESTER M19 3JP.
Tel: 061-224 1888/9888

OPEN MON-SAT 9AM–8PM

	MANCOMP PRICE
JOYSTICKS	
PRO JOYSTICK	16.50
QUICKSHOT II	9.50
INTERFACES	
TRISTATE I/F.	12.50
PRO JOYSTICK I/F.	16.50
RAM TURBO I/F.	17.99
STD. JOYSTICK I/F.	7.50
SWITCHABLE	9.50
J/S. I/F. & THRO CONNECT	12.40
MULTIFACE 1	38.50
CENTRONICS E I/F.	38.50
DISC I/F.	80.00
KEMPSTON MOUSE I/F.	64.50
PARALLEL PRINTER I/F.	28.50
AMX MOUSE	65.00
RGB I/F.	35.00
TASMAN	
TASWORD 3	16.50
TASWORD 2	12.99
TASMERGE	10.50
TASPRINT	9.50
TASDIARY	8.99
TASWIDE	5.00
TASCOPY	9.50
MEGA SOUND	10.50
SWEET TALKER	22.15
RAT	18.99
SPECORUM	28.50

ROBOTEK	28.50
LIGHT PEN & I/F.	18.99
CURRAH SPEECH	19.50
CURRAH MICROSLOT	6.50
WAFADRIVE DISC SYS.	120.00
ROTRONICS 128K WAFA	3.50
ROTRONICS 64K WAFA	3.35
ROTRONICS 16K WAFA	3.25
MICRODRIVE CARTRIDGE	1.99
RS232 CABLE FOR I/F. 1	13.99
PRINTERS	
EPSON FX804	442.75
EPSON LX80	225.00
JUKI 6100	350.00
BROTHER HR10	274.85
BROTHER M1009	149.00
DISK DRIVES	
OPUS DISCOVERY 1	149.50

48K SPECTRUM UPGRADE £18 FITTED
THE BEST KEYBOARD FOR YOUR SPECTRUM – THE SAGA 1 EMPEROR – £39.95 INCLUSIVE!

MONITORS	
STD. RES. M'VITEC RGB	201.50
PHILIPS GREEN BM7502	79.00
PHILIPS COLOUR CM8501	209.95
DISKETTES	
BOX OF TEN INCL. FREE LIBRARY CASE	10.95
LISTING PAPER	
60 g.s.m. 11" × 9½" (2000)	13.00
PRINTER RIBBONS	
PLEASE PHONE	

ALL PRICES INCLUDE VAT/CARR. EXTRA.

SOFTWARE & ORDERS ABOVE £5.00 add £1.80 P&P
SOFTWARE ORDERS BELOW £5.00 add 50p P&P

WE REPAIR HUNDREDS OF COMPUTERS EVERY WEEK, SO WE CAN PASS ON OUR BULK-BUYING DISCOUNTS TO YOU – Z80 CPU – £1.50, 4116 RAM – £0.50. COMMODORE CHIPS: 906114 – £23, 6526 – £23, 6510 – £23 (INCLUSIVE OF VAT & P&P).

REVIEW

POWERPLAY
Arcana
Amstrad CPC
£14.95

It says 'ere in the blurb that *Powerplay* is a game of skill, speed and wit for two to four players devised by Zeus in an effort to quell the constant bickering among the god's as to who's numero uno. So miffed is the great one that he's devised a special courtyard in the gardens of the Temple of Apollo as the arena for the big showdown.

Naturally the great gods have no intention of condescending to battle themselves so they have at their disposal four warriors to compete according to their commands.

This is where you, the player, gets to play god for a while. Can't wait, eh? Each of your warriors has one of four wisdom strengths and the difficulty of the questions posed by Zeus is graded accordingly.

The arena is depicted as a courtyard in the form of an eight by eight grid divided into coloured squares representing four categories.

These are general knowledge, sports & leisure, science & technology and history & geography. In addition there are four teleport squares which transport your warrior randomly around the arena.

When you fall on a coloured square you must answer the respective question within the time limit. Speed of response is dictated by the pre-selected skill level at the beginning of the game. If you answer the question correctly you are offered the option of mutating to a higher wisdom level prior to moving your piece to another square.

When two opposing warriors meet on the same square they are faced with a play-off. The first warrior that answers correctly forces the opposing piece to mutate down a level. If the losing player is already on the lowest level then they are removed from the game.

Naturally the object of *Powerplay* is to remove all your opponents pieces from the arena and thus win the game in a godlike manner.

In addition to the two thousand questions contained within the program there's a question compiler and editor allowing players to create their own questions within the boundaries of the four categories.

Powerplay features some nice 3D graphics, imaginative use of colour and detail throughout plus sound and animation for extra effect.

All in all *Powerplay* is a well presented quiz game with novel presentation offering hours of entertainment to trivia buffs. My only niggle is the lack of a high score table. I don't know about you but this god likes everyone to see who's top of the heap even on Mount Olympus.

Adam Haylett

TRIVIAL

Monty on the Run
C16 Plus 4
Gremlin Graphics

Things have definitely looked up this year for the poor C16 owner. Younger than your average computer wiz-kid, no doubt his mum was conned into buying this attractive but ridiculously non-standard machine by the nice man at the High Street multiple who assured her it was "just like the real thing".

Fortunately companies like Gremlin have done much to bring good conversions of popular games to this generation weeny-hackers, albeit several months too late.

Monty On The Run, in case you didn't know, has wobbled his way through two prequels already on the '64 and Spectrum, and now finds himself in a race against time to get from prison to cross-channel ferry and home.

As before this is an attractive and testing platform game, with some jumps having to be pixel-perfect to pull off. The detailed locations are virtually identical to other versions, although there are obviously less of them. There is also a disappointing absence of the 'escape kit' from which you could select certain items to aid you on your trip and the delightful somersault that accompanied Monty's jumps on the '64. Ah well . . .

Many nasties

On your travels you must pick up glowing gold coins which are deposited in various places and in all such games contact with anything mobile kills you in a display of molecular dispersion and attribute problems. The nasties are many and colourful and all in all this produces a challenging and fun game that is well worth buying.

Gremlin and Mastertronic have also brought a fair number of 'original' shoot-em-ups and arcade adventures to the C16 recently, but these conversions would appear to be the more popular tack. After all, ask any Electron-owner what it's like to be out in the cold!

Tina Milan

Rebel Planet
Amstrad CPC
US Gold
£9.95

ABSORBING

Life after Anita Sinclair must be hard. Not that *The Pawn* was that great an adventure (and no, it wasn't good enough to justify buying a ST as some columnists would have you believe) but because its passing was state-of-the-art, and fumbling for the right noun-verb combination has since become a little pointless.

Admittedly I'm not the world's best adventurer, anyway, lacking as I do the meticulous skill to explore and examine each and every object, person and piece of underwear to discover hidden trinkets that may be useful 18,000 locations further on. All the same a relative degree of linguistic freedom, or a comfort of lush Level 9-style description is the least I expect while I battle to perform the meanest of functions.

On then to *Rebel Planet* – attractively packaged by US Gold and flung out a few months after it was well received on the Commodore. The game concerns a spy network spread across three planets that you must seek out and tap for information before proceeding to Arcadion, home of the (wait for it . . .) Arcadion Empire.

Once there, you enter their computer centre and blow the hell out of it, using the secret code you extracted from your spies along the way. It did worry me that here in the far flung future evil empires are still using 9-digit binary codes to safeguard their well-being, but what the heck . . .

You flit from planet to planet using a small but well-equipped ship called the Caydia, and rest assured it leaves without you if you don't freeze time first (don't blame me, I didn't write it.)

The game is atmospheric and detailed, often quite amusing, and illustrated with some pretty graphics. I was also pleased to note some animation and awareness of time where waiting often has a genuine effect rather than that monumental message "time passes".

All in all, a gripping and intelligent game that should be well received on the Amstrad for as long as Mr Sugar allows us to buy them.

Tina Milan

JOHNNY REB II
C64
Lothiorien
£9.95

Johnny Reb was Lothlorien's most famoust game. Now it has a sequel.

Again it is set in the American Civil War when the union and Confederate states fought with musket, cannon and carbine.

In *Johnny Reb II* the action is controlled by joystick selected icons that issue orders to the units.

For example, advance to a specified part of the map, fire, dig in for cover or charge.

The unit will then attempt to carry out this order as best it can until either it completes it or it becomes so damaged that the soldiers forget about the orders and think about running away instead.

The object of the game is for a superior confederate to cros a river and advance off the side of the map. The Union player, although outnumbered, must stop him.

Either side can be controlled by human or computer players on a map that can be custom built using the screen designer.

The game is simple and enjoyable to play. In fact it contains all of the factors a war game should — strength, supplies and morale — but in a way that leaves the players free to crunch soldiers rather than rigures.
Tony Hetherington.
BANG 4/5

ENJOYABLE

CHARTS

GAMES 50

1	(3)	**DRAGONS LAIR**	Software Projects
2	(1)	**SUPER CYCLE**	Epyx/US Gold
3	(—)	**TRIVIAL PURSUIT**	Domark
4	(2)	**DAN DARE**	Virgin
5	(4)	**GHOSTS AND GOBLINS**	Elite
6	(6)	**ACE**	Cascade
7	(20)	**PARALLAX**	Ocean
8	(5)	**KNIGHT RIDER**	Ocean
9	(8)	**GREEN BERET**	Imagine
10	(17)	**LEADERBOARD**	Access/US Gold
11	(7)	**NIGHTMARE RALLY**	Ocean
12	(14)	**TT RACER**	Durell
13	(9)	**JACK THE NIPPER**	Gremlin Graphics
14	(23)	**COMMANDO**	Elite
15	(15)	**STRIKE FORCE HARRIER**	Mirrorsoft
16	(12)	**YIE AR KUNG FU**	Imagine
17	(11)	**KUNG FU MASTER**	Data East/US Gold
18	(21)	**ELITE**	Firebird
19	(18)	**KNIGHT GAMES**	English
20	(16)	**DYNAMITE DAN 2**	Mirrorsoft
21	(26)	**INTERNATIONAL KARATE**	Endurance
22	(45)	**PSYCASTRIA**	Audiogenic
23	(13)	**HEAD COACH**	Addictive
24	(43)	**SILENT SERVICE**	Microprose/US Gold
25	(33)	**MIAMI VICE**	Ocean
26	(22)	**IRIDIS ALPHA**	Hewson Consultants
27	(re)	**FOOTBALL MANAGER**	Addictive
28	(30)	**THEATRE EUROPE**	PSS
29	(24)	**STAINLESS STEEL**	Microgen
30	(—)	**WAY OF THE TIGER**	Gremlin Graphics
31	(29)	**JEWELS OF DARKNESS**	Rainbird
32	(34)	**MISSION ELEVATOR**	Eurogold
33	(35)	**BOMB JACK**	Elite
34	(48)	**SPY HUNTER**	Sega/US Gold
35	(27)	**CAULDRON 2**	Palace
36	(19)	**MERCENARY**	Novagen
37	(44)	**SABOTEUR**	Durell
38	(41)	**IAN BOTHAMS TEST CRICKET**	Tynesoft
39	(32)	**WINTER GAMES**	Epyx/US Gold
40	(25)	**WINTER EVENTS**	Anco
41	(10)	**HEARTLAND**	Odin
42	(40)	**GRAPHIC ADVENTURE CREATOR**	Incentive
43	(—)	**MONOPOLY**	Leisure Genius
44	(—)	**SOCCER**	US Gold
45	(38)	**BATMAN**	Ocean
46	(49)	**SPEECH**	Superior
47	(—)	**JOHNNY REB 2**	Argus Press
48	(—)	**STEVE DAVIS SNOOKER**	CDS
49	(—)	**SOLO FLIGHT 2**	Microprose/US Gold
50	(—)	**MISSION A.D.**	Odin

SPECTRUM 20

1	(1)	**Dragons Lair**	Software Projects
2	(—)	**Thrust**	Firebird
3	(5)	**A C E**	Cascade
4	(4)	**Nightmare Rally**	Ocean
5	(2)	**Dan Dare**	Virgin
6	(—)	**TT Racer**	Durell
7	(re)	**Video Olympics**	Mastertronic
8	(3)	**Kai Temple**	Firebird
9	(10)	**Ghosts and Goblins**	Elite
10	(re)	**Full Throttle**	Micromega/ 299 Classics
11	(—)	**Trivial Pursuit**	Domark
12	(re)	**Ninja Master**	Firebird
13	(re)	**Jack the Nipper**	Gremlin Graphics
14	(re)	**Molecule Man**	Mastertronic
15	(—)	**Happiest Days**	Firebird
16	(re)	**Dynamite Dan 2**	Mirrorsoft
17	(—)	**Bomb Scare**	Firebird
18	(8)	**Bump Set Spike**	Mastertronic
19	(9)	**Knight Rider**	Ocean
20	(—)	**Head Coach**	Addictive

C64 20

1	(2)	**Go For Gold**	Americana
2	(1)	**Super Cycle**	Epyx/US Gold
3	(—)	**Ninja**	Mastertronic
4	(5)	**Warhawk**	Firebird
5	(6)	**Dragons Lair**	Software Projects
6	(re)	**Parallax**	Ocean
7	(re)	**Leaderboard**	Access/US Gold
8	(—)	**Trivial Pursuit**	Domark
9	(7)	**Speed King**	Mastertronic
10	(3)	**Hole In One**	Mastertronic
11	(4)	**Dan Dare**	Virgin
12	(9)	**Ghosts and Goblins**	Elite
13	(10)	**Knight Rider**	Ocean
14	(re)	**FormulaOneSimulator**	Mastertronic
15	(re)	**Green Beret**	Imagine
16	(re)	**Miami Vice**	Ocean
17	(—)	**A C E**	Cascade
18	(re)	**Ninja Master**	Firebird
19	(—)	**Skooldaze**	299 Classics
20	(—)	**Iridis Alpha**	Hewson Con'ltants

BUDGET 20

1	(2)	**Go For Gold**	Americana
2	(1)	**Speed King**	Mastertronic
3	(6)	**Ninja**	Mastertronic
4	(3)	**Thrust**	Firebird
5	(5)	**Ninja Master**	Firebird
6	(4)	**Kane**	Mastertronic
7	(15)	**FormulaOneSimulator**	Mastertronic
8	(11)	**Warhawk**	Firebird
9	(10)	**Kik Start**	Mastertronic
10	(12)	**Molecule Man**	Mastertronic
11	(7)	**Hole In One**	Mastertronic
12	(14)	**Skooldaze**	299 Classics
13	(re)	**Video Olympics**	Mastertronic
14	(9)	**Kai Temple**	Firebird
15	(8)	**Bump Set Spike**	Mastertronic
16	(—)	**Full Throttle**	Micromega/ 299 Classics
17	(19)	**Spellbound**	Mastertronic
18	(20)	**Knight Tyme**	Mastertronic
19	(—)	**Video Poker**	Mastertronic
20	(—)	**Happiest Days**	Firebird

MSX 10

1	(1)	**Speed King**	Mastertronic
2	(2)	**Molecule Man**	Mastertronic
3	(—)	**Vestron**	Players
4	(—)	**FormulaOneSimulator**	Mastertronic
5	(3)	**Knight Tyme**	Mastertronic
6	(9)	**King Size**	Robtek
7	(6)	**Jack The Nipper**	Gremlin Graphics
8	(—)	**Monopoly**	Leisure Genius
9	(—)	**Foot Volley**	Players
10	(7)	**International Karate**	Endurance

C16 10

1	(1)	**Speed King**	Mastertronic
2	(2)	**Kik Start**	Mastertronic
3	(4)	**Street Olympics**	Mastertronic
4	(6)	**Yie Ar Kung Fu**	Imagine
5	(7)	**Fingers Malone**	Mastertronic
6	(—)	**Torpedo Alley**	Firebird
7	(re)	**FormulaOneSimulator**	Mastertronic
8	(3)	**Winter Events**	Anco
9	(9)	**OneManAndHisDroid**	Mastertronic
10	(5)	**Booty**	Firebird

AMSTRAD 10

1	(1)	**Speed King**	Mastertronic
2	(2)	**Thrust**	Firebird
3	(3)	**Ninja Master**	Firebird
4	(—)	**Trivial Pursuit**	Domark
5	(6)	**Harvey Warbanger**	Firebird
6	(9)	**Ghosts and Goblins**	Elite
7	(4)	**Conquest**	Mastertronic
8	(7)	**Kane**	Mastertronic
9	(re)	**Radzone**	Mastertronic
10	(5)	**Dan Dare**	Virgin

BEEB 10

1	(4)	**Psycastria**	Audiogenic
2	(3)	**Thrust**	Superior
3	(2)	**Spy Hunter**	Sega/US Gold
4	(1)	**Kane**	Mastertronic
5	(—)	**Trivial Pursuit**	Domark
6	(re)	**League Challenge**	Atlantis
7	(re)	**CommonwealthGames**	Tynesoft
8	(6)	**Air Wolf**	Elite
9	(—)	**Galaforce**	Acornsoft
10	(re)	**Strike Force Harrier**	Mirrorsoft

ATARI 10

1	(1)	**Ninja**	Mastertronic
2	(3)	**Spellbound**	Mastertronic
3	(2)	**Thrust**	Firebird
4	(4)	**Kik Start**	Mastertronic
5	(5)	**Soccer**	US Gold
6	(—)	**Silent Service**	M'prose/US Gold
7	(—)	**Last V8**	Mastertronic
8	(—)	**Leaper**	Bugbyte
9	(—)	**Raid Over Moscow**	Access/US Gold
10	(re)	**Nuclear Nick**	Americana

TELLY TOP TENS

BBC1

		Indiv. Viewing millions
1	**Eastenders (Tue/Sun)**	18.10
2	**Eastenders (Thu/Sun)**	16.85
3	**Only Fools and Horses**	14.20
4	**Howards Way**	12.05
5	**Ever Decreasing Circles**	11.65
6	**Open All Hours**	10.65
7	**Nine o'Clock News (Fri)**	10.40
8	**Russ Abbot Show**	9.40
9	**Animal Squad**	9.05
10	**Dallas**	8.95

ITV

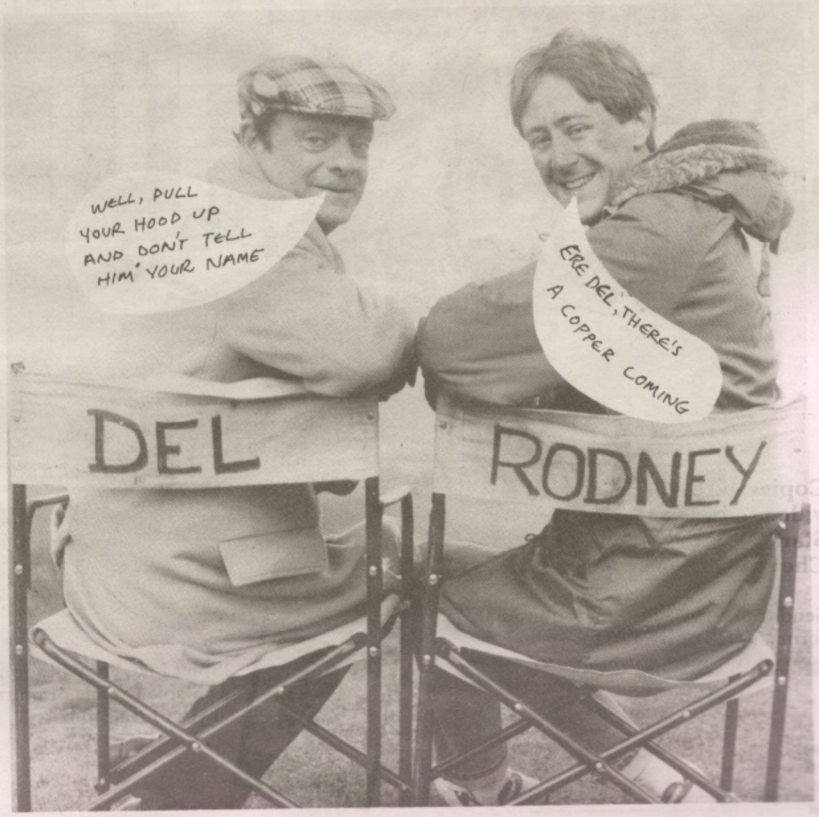
1	**Coronation Street (Mon),** Granada	15.45
2	**Coronation Street (Wed),** Granada	14.35
3	**Murder With Mirrors,** ITV	13.40
4	**News (Sat 20:49),** ITN	12.70
5	**Blind Date,** LWT	12.60
6	**Emmerdale Farm (Tue),** Yorkshire	11.75
7	**Crossroads (Tue),** Central	11.20
8	**Taggart,** STV	11.15
9	**3-2-1,** Yorkshire	10.95
10	**Dempsey and Makepiece,** LWT	10.90

BBC2

1	**Kingdom of the Ice Bear (Mon)**	4.25
2	**M*A*S*H**	3.80
2	**International Athletics (Fri 19.55)**	3.80
4	**Paul Daniels Magic Show**	3.50
5	**Kingdom of the Ice Bear (Tue)**	3.45
5	**Gardeners' World**	3.45
7	**Star Trek**	3.35
8	**Farnborough '86**	3.10
9	**Scarlet Buccaneer**	2.80
9	**Festival of Flowers**	2.80

CHANNEL 4

1	**Brookside (Mon/Sat),**	5.85
2	**Brookside (Tue/Sat),**	5.20
3	**Mirage,**	3.35
4	**Hill Street Blues,**	2.40
5	**International Athletics (Fri),**	2.05
5	**Pickwick Papers,**	2.05
7	**The Cosby Show,**	1.95
7	**Raging Bull,**	1.95
9	**American Football,**	1.90
10	**Budgie,**	1.80


WELL, PULL YOUR HOOD UP AND DON'T TELL HIM' YOUR NAME
'ERE DEL, THERE'S A COPPER COMING
DEL
RODNEY

ACROSS THE BOARD

If your idea of a card game is patience, bridge or snap, then you're in for a shock. *Nuclear War* is an explosive game of propaganda, fallout and germ warfare. TONY HETHERINGTON has his finger on the button»»

NUCLEAR WAR
NUCLEAR WAR

Nuclear War is a card game in which two to six people attempt to blow each other to smithereens.

Using propaganda, germ warfare and less subtle warheads, the players wipe out each other's population.

The victims in question appear on population cards in one, two, five and 10 million denominations that are dealt out at the beginning of each game.

Then according to the game rules, "the owner of the game (who also deals and plays first, deals nine *Nuclear War* cards to each player". These contain missiles, anti-missiles, propaganda, and secret cards.

The secret cards are played immediately and cause unpleasant things such as population defections by the million), earthquakes and germ warfare to happen to your enemy but also the occasional mishap to your own. Then the cold war begins.

Ideologically

The game is played in turns, with each player turning over a card and then replacing it from the pack. Although only one card is played at a time, each player must commit two by placing them on the table. The cards he selects determines his strategy.

A warmonger will select a missile and warhead which will fire at its target when the warhead is revealed. A cold-war antagonist will play propaganda cards that will persuade other players population to leave their country for his. Unfortunately propaganda loses its effect as soon as the mushrooms start appearing, so choose your tactics carefully.

A missile doesn't necessarily indicate the start of hostilities (although it's a good hint) since it might be followed by another missile which would mean war or another missile or a propaganda chart in which case the missile would be wasted.

Unsound

There are four types of missile, each capable of carrying a different warhead. The smallest is the Polaris, that can only carry 10 megatons, the Atlas (20 megatons) and the Saturn missile that can deliver a horrifying 100 megatons). The fourth carrier is the B70 bomber that can carry up to 50 megatons but, in more than one warhead, so it can fire at more than one opponent at the same time!

It's generally a good idea to have only one enemy at a time since they have a habit of ganging up against you. When the bombs start raining down on you, your days are numbered.

The casualties from a warhead are decided by the size of the bomb and the turn of a spinner. The basic value of the warhead (10 megaton wipes out two million/100 megaton kills 25 million) can be doubled, trebled or wiped out by a single spin. There is a slim chance that any warhead may set off a chain reaction that destroys the world, in which case, everybody loses!

"Game"

Players can defend their countries by using anti-missiles, turning powerful cards over (a Saturn with 100 megatons) as a deterrent or issuing general threats.

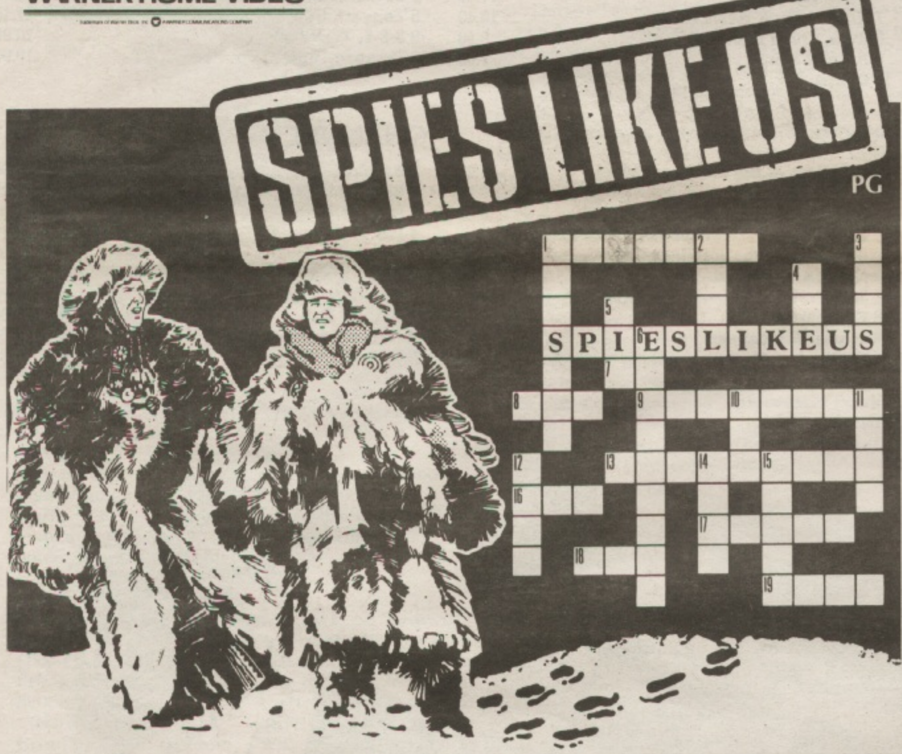
If these don't work you will at least have the satisfaction of a final strike in which you can blast whoever you dislike with whatever you've got.

Once someone has been eliminated, peace can return. But it won't last long . . .

NEXT WEEK — CAN YOU STOP THE OGRE?

WARNER HOME VIDEO

VIDEO COMPETITION



CLUES

Across

1. Found in a bottle? (7)
7. ______ you like it (2)
8. Enemy (3)
9. Needed to enter a foreign country (8)
13. Series of dots and dashes (5–4)
16. Invisible writing fluid (3)
17. Defend (5)
18. Listening device (3)
19. Edge of pavement (4)

Down

1. Special assignment (7)
2. Female (4)
3. — — — — word, needed for entry (4)
4. Organ for seeing (3)
5. Investigation bureau in USA (3)
6. The art of spying (9)
10. Look (3)
11. Fastened together (4)
12. Make a phone call (4)
14. Signal (4)
15. Break (5)

Copies of this great comedy video to be won
Starring Dan Aykroyd and Chevy Chase

Send your entry with your required format (VHS or BETA) to:

TANIA YATES, BANG, BTC, BESSEMER DRIVE, STEVENAGE,
HERTS SG1 2DX by October 1st

Name ....
Address ....
Age ....
Format ....

WARNER HOME VIDEO
SPIES LIKE US

'Spies Like Us' will soon be available for sale or rental at your local stockists.

CHARTING THE PARTS BANG CANNOT REACH

TV * VIDEO * MUSIC * FILM *

SCAN

CDs do the jukebox jive

The first ever compact disc jukebox is about to hit the States and its introduction to the UK could follow shortly.

The new machine is made by American electronics firm Seeburg and will be called Crusader.

One dollar bills

As well as being the first CD jukebox it is also the first jukebox that doesn't accept coins. It has a note acceptor which takes five and one dollar bills. The eventual European version is expected to stick to a coin mechanism which would make the whole thing slightly cheaper.

The jukebox breaks new ground by allowing the user to put on a whole album. Because of its structure and the fact that every CD holds ten songs, the minimum number of selections will be an incredible 600. However, this will be mainly major label acts and not the usual Top 40 stuff — which isn't yet on CD — that jukeboxes currently feature.

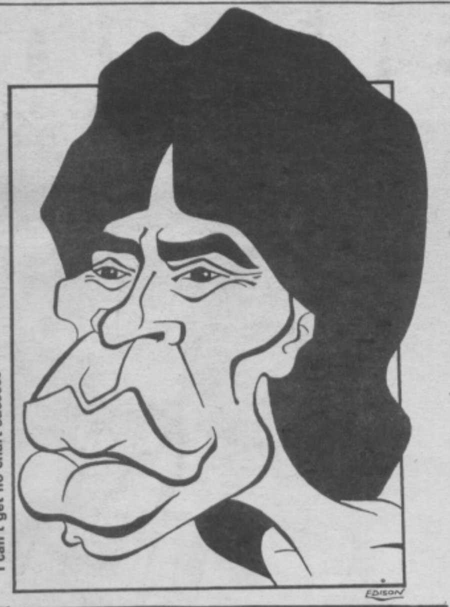
The makers are predicting US sales of 5,000 next year which is half the annual sales of jukeboxes across the whole of America.

VIDEOS

RENTAL TOP 20

1	(1)	**GOONIES**	(Warner)
2	(17)	**LEGEND**	(Cannon)
3	(6)	**MAD MAX – BEYOND THUNDERDOME**	(Warner)
4	(2)	**COCOON**	(CBS)
5	(8)	**GOTCHA**	(CIC)
6	(3)	**A NIGHTMARE ON ELM STREET**	(CBS/FOX)
7	(11)	**WITNESS**	(CIC)
8	(4)	**POLICE ACADEMY 2: THE FIRST ASSIGNMENT**	(Warner)
9	(—)	**RETURN OF THE LIVING DEAD**	(Vestron)
10	(16)	**KARATE KID**	(RCA/Columbia)
11	(5)	**WEIRD SCIENCE**	(CIC)
12	(10)	**BEST DEFENCE**	(CIC)
13	(13)	**BEVERLY HILLS COP**	(CIC)
14	(—)	**NO RETREAT NO SURRENDER**	(Entert'ment in Video)
15	(—)	**VOLUNTEERS**	(Cannon)
16	(20)	**GREMLINS**	(Warner)
17	(14)	**FLETCH**	(CTC)
18	(7)	**GHOSTBUSTERS**	(RCA/Columbia)
19	(—)	**RAMBO – FIRST BLOOD PART 2**	(Cannon)
20	(—)	**BLACK MOON RISING**	(Cannon)

* Courtesy of Video Week



I can't get no chart success

FILMS

LONDON TOP TEN

1	(1)	**ALIENS**
2	(2)	**MONA LISA**
3	(–)	**BETTY BLUE**
4	(3)	**HANNAH AND HER SISTERS**
5	(–)	**SWEET LIBERTY**
6	(5)	**A ROOM WITH A VIEW**
7	(4)	**HIGHLANDER**
8	(6)	**TARGET**
9	(7)	**THE COLOR PURPLE**
10	(8)	**ROSA LUXEMBURG**

Screen International

MUSIC VIDEO

TOP TWENTY

1	(1)	**IN CHINA–F/SKIES**	(CBS/FOX)	**WHAM**
2	(2)	**NOW THAT'S...MUSIC**	(PMI/Virgin)	**VARIOUS**
3	(13)	**THE REAL BUDDY HOLLY STORY**	(PMI)	**VARIOUS**
4	(3)	**ALCHEMY LIVE**	(Channel5)	**DIRE STRAITS**
5	(4)	**BRO'S IN ARMS**	(Polygram)	**DIRE STRAITS**
6	(9)	**THE VIRGIN TOUR**	(WEA)	**MADONNA**
7	(7)	**LIVE IN RIO**	(PMI)	**QUEEN**
8	(5)	**PUMPED FULL OF DRUGS**	(Ikon)	**NEW ORDER**
9	(re)	**WE WILL ROCK YOU**	(Peppermint)	**QUEEN**
10	(6)	**THE VIDEO EP**	(PMI)	**FREDDIE MERCURY**
11	(14)	**GREATEST HITS**	(RCA/Columbia)	**BUCKS FIZZ**
12	(15)	**STARING AT THE SEA**	(Palace)	**THE CURE**
13	(—)	**STOP**	(Palace/PMI)	**TALKING HEADS**
14	(8)	**GREATEST FLIX**	(PMI)	**QUEEN**
15	(10)	**WHAM: THE VIDEO**	(CBS/FOX)	**WHAM**
16	(re)	**TONIGHT HE'S YOURS**	(C5)	**ROD STEWART**
17	(17)	**THE VIDEOSINGLES**	(Polygram)	**LEVEL 42**
18	(19)	**THE SINGLE FILE**	(PMI)	**KATE BUSH**
19	(18)	**UNDER A BLOOD RED SKY**	(Virgin/PVG)	**U2**
20	(12)	**1982-1986 THE VIDEOS**	(PMI)	**MARILLION**

Courtesy of Video Week

Telly tittle tattle

IT'S COME round at last. The wedding of the year. Not **Susan Barlow** and **Mike Baldwin** or **Andy** and **Fergie** but dopey **Lofty** and sour-faced **Michelle** of *EastEnders* ((BBC 1 Thurs).

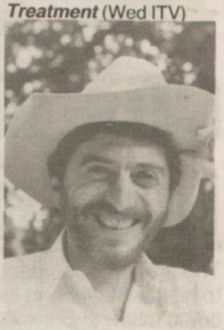
No doubt the papers will have done it to death by the time Shel walks up the aisle so that's the last word.

One Hilda Ogden, there's only one Hilda . . .

The Beeb must be getting used to the top spot by now, but did you know trusty old ***Coronation Street*** (ITV Tues & Thurs) still holds the honours in the Ulster, Border and North West regions? Altogether now . . . yah boo sucks to BBC 1.

Here we go, here we go, here we go. Football action is popping up all over the place again and ***Midweek Sports Special*** (Wed ITV) features 2nd round matches from the **Littlewoods Challenge Cup,** previously the **Milk Cup**, the **Walls Pork Sausage Cup**, the **Allied Shagpile Carpet Cup** and the absurdly named **League Cup**.

Onwards . . . There certainly are a few ugly mugs on TV this week. **Bruce Forsyth** manages to get on twice with ***Play Your Cards Right*** (Fri ITV) and ***Slinger's Day*** (Wed ITV) but yukkiest must be **Rob Buckman.** ***The Buckman Treatment*** (Wed ITV) dribbles on for another week and is joined by more pseudo-intellectual brain fodder. Yes you've guessed it, every science teacher's favourite programme ***Tomorrow's World*** (Thurs BBC 1) . . . all the important discoveries are back including a pregnancy test for the rhinoceros. Honest. Would I lie to you? Okay – watch it if you insist.


BUCKMAN: Is this the ugliest man on TV?

Good word rhinoceros. Shame there won't be any on ***Top of the Pops*** (Thurs BBC 1) which it is rumoured might have a group on this week. This would make a change from charts and donkhead DJs but what do you expect from a three minute show (Okay, okay so I've exaggerated but what difference does that make to the price of cheese nibbles?)

Can't answer that one can you? Here's another. What type of serials run on Sunday nights? Yep, that's right, boring ones with wooden acting and plastic sets which run for ever and ever. Well here's a surprise, the new drama ***Inside Story*** (Sun ITV) is about the exciting, devious, stressful world of journalism zzzzz.

This means you can watch ***Howard's Way*** (Sun BBC 1) and ***Howard's Way In Fleet Street*** one after the other . . . Isn't TV great?

I leave you with a poser. If ***No Limits*** (Tues BBC 2) is supposed to be a British rock show why doesn't it ever feature British bands? Answers on a £100 cheque to ***BANG*** Editorial Fund.

Charley Hunt

CYBORG
COMING SOON
CYBORG
DEUS EX MACHINA
ATTACK ON CENTRALIS
ACADEMY
CRL
Hot Line: 01-533 2918
CRL Group PLC. CRL House 9 Kings Yard, Carpenters Road London E15 2HD

SCAN

FILMS

EPIC FX

F/X — MURDER BY ILLUSION (15)
Starring: Bryan Brown, Brian Dennehy
Director: Robert Mandel
Release: Now

Rollie Tyler (Brown) is a movie special effects expert who is hired by US Government agent Lipton to arrange the fake assassination of De Franco, a former Mafia boss turned supergrass. After Tyler carries out the hit, Lipton tries to shoot him, but Tyler escapes.

Contacting Colonel Mason, Lipton's superior, Tyler is told to sit tight. However, the policemen sent to pick him up gun down an innocent man, mistaking him for the effects artist. Realising he has been set up, Tyler goes on the run.

Meanwhile, Police Lieutenant Leo McCarthy (Dennehy), who is investigating the murders is removed from the case. Undeterred, he continues, linking the deaths to Mason's Witness Relocation Programme. Obsessive about his job, McCarthy refuses to let the matter drop — even when suspended from duty.

Tyler, intent on clearing his name, heads for Mason's country mansion for showdown, using all his formidable skills to stay alive.

F/X takes the standard trappings of conspiracy thrillers and gives them a new dimension by setting the events against the backdrop of cinematic illusion. Consequently, the plot has more twists and turns than a roller coaster ride, ably tied together by Robert Mandel's taught direction which incorporates the special effects used by Tyler (monsters, prosthetic makeup, fake gunshot wounds, gore, etc) into the story instead of letting them take over — a common fault in films these days.

Both Brown and Dennehy (the lead alien in *Cocoon*) give solid, likeable performances which also provide nice touches of humour. Overall, *F/X* is an exciting, highly entertaining movie well worth a look.

"I told you you'd never make a barber"

LITTLE BANG, NO WALLOP

The cast from *Poltergeist II* model C&A's bedtime collection

POLTERGEIST II: The Other Side
Starring: Craig T. Nelson, JoBeth Williams, Will Sampson.
Director: Brian Gibson
Release: Now

Sequels, as we are unfortunately aware, are seldom as successful, either artistically or financially, as their predecessors. Not surprisingly, *Poltergeist II: The Other Side* is a big disappointment after the kinetic shocks of Tobe Hooper's original.

The unlucky Freeling family from the first film (here played by the same cast), have wisely moved from the ghost-plagued Cuesta Verde housing estate where their lives were disturbed. Now living in Arizona with their grandmother, things start going wrong again after she dies. As in the first film, the poltergeists are after their daughter, only this time the whole family are pulled into the Beyond with her.

Fighting against the forces of darkness are Tangina Barrons, the psychic from the first film, and Taylor (Sampson), a mystic indian.

The problem usually encountered by horror movies that deal with this subject is that the tension is undermined by showing too much. Once you reveal the cause of the problems, where do you go from there?

Sadly, most film makers lack the imagination required to take the events depicted further. *Poltergeist II* builds well then goes downhill when the Freelings are transported to Hell, despite the fact it has been visualised by H. R. Giger, the Swiss surrealist responsible for the otherworldly look of Ridley Scott's *Alien.* Although the creatures are quite horrible and the special effects, created by the guys responsible for *Ghostbusters,* frequently stunning, the tale loses much of its power.

Directed by former BBC man Gibson, whose only other big screen credit is the awful rags to rock riches flick *Breaking Glass,* the film is less assured than Hooper's original. Gibson again proves he is unsure of himself when it comes to storytelling outside of TV. This factor, coupled with a limp script, means *Poltergeist II* is all flash, a little bang, and no wallop.

Phil Nutman

IN TESTS 8 OUT OF 10 SHOPS SAID THEIR CUSTOMERS PREFERRED IT

NEW IMPROVED

BanG^5

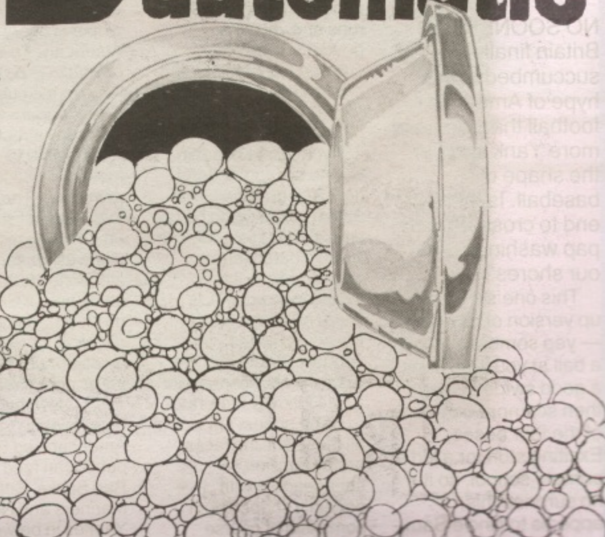
automatic

A new top secret formula has been discovered to further enhance the sparkling results of ***BANG* AUTOMATIC. *BANG* FIVE** will be in your shop next Wednesday ready to rid your coffee table of those messy monthlies.

NEW IMPROVED *BANG* FIVE has undergone severe testing at the Bridlington College of Literary Genius so that the content of news, reviews, gossip, charts and zaniness is just right.

In fact, ***BANG* FIVE** is so impressive it's been made available at WH Smiths, John Menzies, Martins and squillions of other newsagents all over the country.

Fill in the form and make sure you can get the squeaky clean results of ***BANG* FIVE** without any disappointment.



Remove All Spots Stains and Inhibitions!

NIGHTS IN BLACK SATIN

WITH DAVINA

I'm telling you cock, I was shocked. Well, it's hardly the sort of thing you want to read over brekkie. There's nothing naff in my gaff – Davina only takes the "serious" papers.

So it was with horror as I was scanning *The Sun* in mid-repast (ie I'd safely negotiated the grapefruit and cornflakes and was planning a pincer movement on a gefilte fish-burger) that the offending itemette put an end to all further thoughts of topics comestible.

Now – you know I've always had this passion for Spaniards. True it hasn't stopped trysts with Thais, flings with Finns or fun with Huns but there's none quite like the muchachos from Span and Spic Land. And leading the Diagopack is dishy-dashy, yummy-bummy **Julio Iglesias**. Indeed just penning this piece brings rampant movement to Davina's nethermost regions *(Are we talking bowels? – Ed).*

The big J has spoken thus: "I sell a dream. If I dropped my trousers I'd never sell another record". Interpretations are many and varied. Does the great man have a little problem? Is it growing? Could it be caused by an overactive zipper? And is this what they call "Spanish Flies"?

Staying with the donger theme, *Escort* and *Mayfair* magazines (no, I've never read them I'm not tall enough) buzzed Mute Records to score Review copies of **Nick Cave's** newie *Kicking Against The Pricks*, (yet given the title, Mute surprisingly are still awaiting a call from *Gay News*). When the hapless press lady explained the moniker was bible-based, howls of laughter from men falling off chairs was distinctly audible at the other end of the dog-and-bone.

Mute decided to vent their feelings by slapping an injunction on both Mags preventing the pair from so much as giving a mensh to the N.C. waxing. It is not known whether the forthcoming **Spandau Ballet** album *Songs for Schlongs* will suffer a similar fate.

Now I've promised the token staff Spandau fan (well it's very important to keep in with the office dog) one whole issue without being rude about **Kemp** and Co. Maybe next week.

Gerra load of this crappola from smart Mart who admitted to a few technical hitches at a gig in Rome. "During *True*, only the bass and drums could be heard. The amazing thing wås no-one complained." Uh-uh Mart – the *really* amazing thing was that anyone turned up in the first place.

The Lights are on but there's no-one at home Department; A short while back, famous fruitcake **Genesis P. Orridge** decided it was time he mixed with others on a similar intellectual plane. So off he went to the shops and returned with a pet python (who sadly was not called Monty). Said squiggly has now gone bye-byes from the Pridge 'ouse 'old (having repeatedly smegged potty G.P.O. at *Trivial Pursuit*). It's all a bit of a boa for the worried residents of Hackney who say they've really adder enough and Geneis and the rest of his band – the cutely-named **Throbbing Gristle** – can jolly well pistle off to somewhere more exotic where snakes will be welcome. Like Brixton.

And there was another outbreak of panic – this time at the Beeb — when the bronzoid coin that's less than two pee finally dropped, and it was realised that **Cutting Crew's** hit-pick, *I Nearly Died In Your Arms Tonight* was actually about – let's put this delicately – giving it one.

But they weren't the only ones mislead – I thought it was the lament of a chap who was upset that his girlfriend had put on weight – could have sworn the DJ said it was called, *"I nearly cried at your* – (*I think we can guess the rest – Ed*).

Not that I'm one to spread gossip but I know this won't go any further. **James Grant** of up'n'coming combo **Love And Money** has this really serious personal problem. Mid-number, sans warning, he suddenly goes all mutton, (for the benefit of viewers north of Peckham, Mutton = deaf) Davina's sympathies are hereby extended. I have exactly the same trouble when anybody mentions the word "bill".

And a mega-version of that most despicable of bill-species awaits **Broooce**-bores. **El Springbean** has finally sanctioned the release of the long awaited "official" live recording, and it promises to have a major impact on the mortgage rate.

The plan, Stan, is for a five-album, 4 hour collection setting back die-hards a mere twenty nicker. A lot of moolah? – depends how you look at it really. Twenty quid is the equivalent of a) One and a half minutes royalties for **Michael Jackson** or b) Three weeks wages for *BANG* staffers.

Can't leave Bruce without re-airing the best gag from the American version of *Spitting Image*. **Mel Brookes** and **Colonel Ghadaffi** are at a party and in front of them sits a bowl containing a lurid watery-green mixture. "Is that Jello?" asks Ghadaffi, "No" replies Brooks, "Bruce Springsteen finally managed to clear his throat."

Lastly to the star of the prog that's the best reason to show a Saturday morning leg since *Tiswas* kicked the bucket. **Cheryl** (wotcha mate) **Baker**'s roots are showing and give cause for hope for all boys, girls and those who've yet to take a vote on the subject. Her parents, clearly deciding at birth she was destined for glory, christened our Shel **Rita Crudgington** – a name subsequently considered for one of the characters in *EastEnders*, but rejected as too far-fetched.

Cheryl, sorry Rita's, life-story is a classic victory of determination over countless obstacles. And telling her own story in a voice not unreminiscent of a parrot with migraine, Rita, sorry Cheryl, recalls "I went to the same elocution school as **Lorraine Chase**. It closed down when the headmaster shot hisself. But I did leave my own special mark. I was the only girl ever to flunk English. Still, Mr English was pretty grateful and flanked me very much."

Cheryl now shares domestic bliss with fiancé Adrian, doggy Malcolm and gerbil, Harold.

Make mine a double,
Luv
Davina

AMERICAN BALLS

BASEBALL
SUNDAYS FROM OCTOBER 5
CHANNEL FOUR

NO SOONER has Britain finally succumbed to the hype of American football than we have more Yank sport in the shape of baseball. Is there no end to cross-Atlantic pap washing up on our shores?

This one's a jazzed up version of rounders — yep someone throws a ball at you, you have a good swipe at it and then scamper off to one of the four bases. Exciting stuff for a kid at primary school, so it's no surprise this appeals to Uncle Sam.

If you ask an American about the game, he would have to peel off the layers of popcorn, designer caps and bats, burgers, popcorn, hysteria, home runs and yet more popcorn, to find the answer. It is nothing more than an ancient game, found in many an English playground.

If you think I'm getting wound up, you're dead right — if only the Great British public could be re-educated that standing on a delapidated terrace watching Scunthorpe United lose one-nil, is real sport. Nothing beats the freezing cold feet, the January drizzle and the big crowd atmosphere of 1,634 fellow sufferers.

To be honest I'm sick of all those smiling faces, happy families, cheerleaders with perfectly shaped pom poms and of course mountains of Coc-Cola. America's life-saving elixir appears in TV ads, on hoardings, on the scoreboards and I believe is tattooed on the left nipple of every new-born American. *Ye-es, quite possibly — Ed).*

So to the culprits — Cheerleader — of TV company already responsible for American football's sudden rise in popularity. The fact that a talentless fat slob with the oh-so funny nickname of dishwasher can become a national hero just about sums up our Stateside brethren — after all they did elect a president whose brain died ten years ago. *(Heav-vy) — Ed).* Now the increasingly Americanised British public can feed on Boston Red Socks, Seatle Mariners and New York Yankes in between their regular diet of American rugby or whatever it's called.

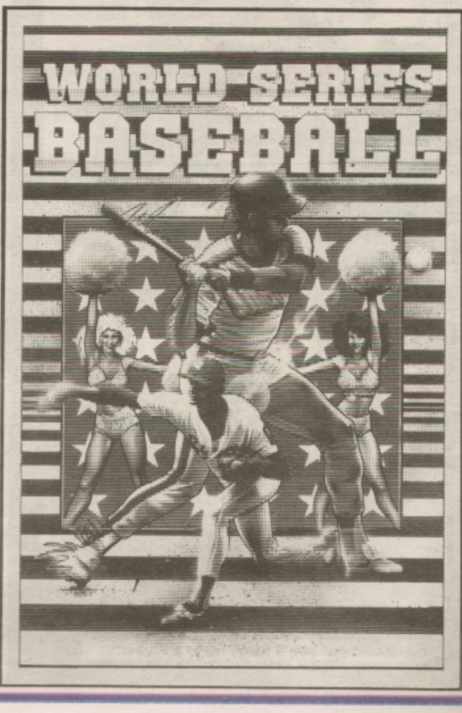
The new series on Channel Four will show highlights from the World Series (although it is actually only the Yanks and Canadian lumberjacks) and the season which led up to it. There will also be an explanation of the game from Timmy Fairclough, aged seven, of St John's in Bicester.

No doubt it will be a success, but where will it all end? I hear Channel Four is planning a series on how to make pumpkin pie and cabinet meetings start with *The Star Spangled banner.*

Me, I'm going to stick with good old fashioned British sports.

Now where *did* I put that hockey stick?

Charley Hunt



ALBUMS

HUEY LEWIS AND THE NEWS *FORE* (CHRYSALIS)

“OK guys — so it's utter bilge. But it sells, right?”

Summertime . . . sun beating down . . . cruising in the convertible . . . drinking coke and eating ice cream. The new Huey Lewis album was made to go with these Americanish things.

Fore is basic good old fashioned American rock 'n' roll that has unfortunately been released at the wrong time of year. Huey Lewis's music cannot be listened to and enjoyed in the middle of an English autumn — it's too light and summery. And it's too American for this country.

Huey's two biggest hits in this country — *The Power Of Love* and *Stuck With You* — grace the platter, surrounded by what some of the less discerning among us call Supermarket music. I don't. I like it.

But, the great British record buying public won't because *Fore* is not strong enough by any means to establish Huey and The News as a major US act over here. For that matter, name three other US rock artists apart from Springsteen who are.

Still, the success of *Power Of Love* means that Huey will keep popping up on *Wogan* and *The Late, Late Breakfast Show* for years to come, and Dixie Peach will keep on playing his records.

And, so will I.

STEVE RYLES

ADAM ANT HIT (CBS)

It's already five years since Adam and the Ants leapt straight into number one with *Stand and Deliver.*

This first of three number ones heralded the lithe one's takeover of British pop. Let's not mix words, momentarily at least, he was King. In just two years — from *Kings of the Wild Frontier* to *Desperate But Not Serious* — he chalked up no less than sixteen chart entries.

His early non-CBS singles aren't amongst the thirteen here, but pop classics *Antmusic, Puss 'n' Boots* and *Stand and Deliver* are.

Obviously some have dated badly and *Ant Rap* is still embarrassing. Despite this Mr Ant's sexiness and style still shine through untarnished.

But it — ridicule is nothing to be scared of.

CHARLEY HUNT

This was deemed the height of fashion in '81. Honest

DAVID SYLVIAN *GONE TO EARTH* (VIRGIN)

Dave Sylvian is back after an absence of nearly two years. Unfortunately he has brought no new ideas along with him.

Gone to Earth is full of interesting sounds, but lacks good songs. It is a simple rehash of obsolete Japan-type rip offs that go nowhere and mean nothing.

Dave Sylvian has always been one of life's great posers, and he lives up to that reputation admirably in this new double album.

Despite his once great past, he is now boring. This is wallpaper music without the pretty patterns. It is depressing. Two sides of this are bad enough, but *four*?

I wonder why Virgin lets him get away with it. Where's my *Tin Drum* album?

Simon Harvey

AMERICAN FOOTBALL

Channel 4, Sunday 6 pm

Cincinnati Bengals	*30*	*13*	Cleveland Browns
Atlanta Falcons	*37*	*35*	Dallas Cowboys
Denver Broncos	*33*	*7*	Philadelphia Eagles
Houston Oilers	*13*	*27*	Kansas City Chiefs
Los Angeles Rams	*24*	*7*	Indianapolis Colts
Miami Dolphins	*45*	*51*	New York Jets
New Orleans Saints	*17*	*26*	San Fransisco 49ers
New York Giants	*14*	*9*	Los Angeles Raiders
Pittsburg Steelers	*7*	*31*	Minnesota Vikings
St Louis Cardinals	*10*	*17*	Buffalo Bills
Seattle Seahawks	*38*	*31*	New England Patriots
Tampa Bay Buccaneers	*24*	*20*	Detroit Lions
Washington Redskins	*30*	*27*	San Diego Chargers

SPACE DOUBT
Formula One
THE ROCKY HORROR SHOW
TAU CETI

Computer Games is a volatile business. You've got to make the right decisions and work with the right people to be a success. At CRL we've been doing that longer than most Companies have been in business. If you've got a program, you'll want the worldwide distribution we take for granted and the Software Development back-up we pride ourselves in. If you're a designer, a programmer or both, get in touch.

CRL
CRL Group Plc, CRL House, 9 Kings Yard, Carpenters Road,
London E15 2HD Tel: 01-533 2918

THE UNKINDEST CUTS OF ALL

Too much sex and violence on TV is bad for you. Stunts your growth, turns you into a psychopath — all that sort of stuff. Wrong, according to STEVE RYLES. He reckons that censorship makes violence seem more normal ›››

The Sweeney, The Professionals, Minder, Demsey And Makepeace, The A-Team, Miami Vice, T. J. Hooker, Magnum.

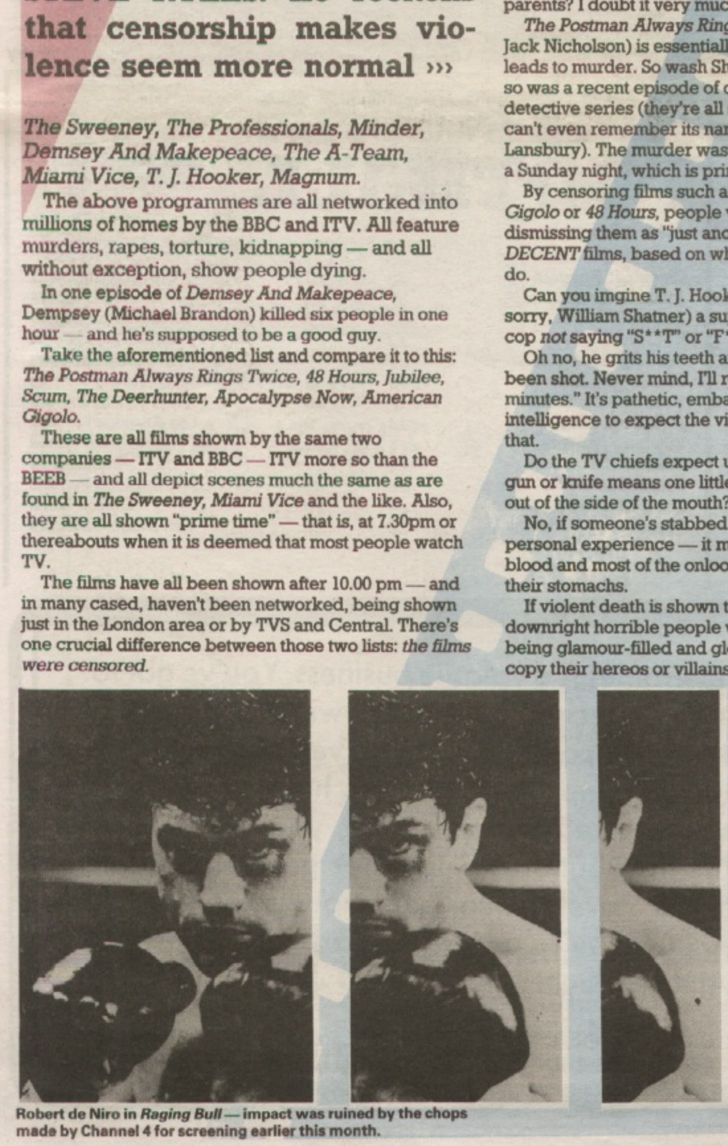
The above programmes are all networked into millions of homes by the BBC and ITV. All feature murders, rapes, torture, kidnapping — and all without exception, show people dying.

In one episode of *Demsey And Makepeace,* Dempsey (Michael Brandon) killed six people in one hour — and he's supposed to be a good guy.

Take the aforementioned list and compare it to this: *The Postman Always Rings Twice, 48 Hours, Jubilee, Scum, The Deerhunter, Apocalypse Now, American Gigolo.*

These are all films shown by the same two companies — ITV and BBC — ITV more so than the BEEB — and all depict scenes much the same as are found in *The Sweeney, Miami Vice* and the like. Also, they are all shown "prime time" — that is, at 7.30pm or thereabouts when it is deemed that most people watch TV.

The films have all been shown after 10.00 pm — and in many cased, haven't been networked, being shown just in the London area or by TVS and Central. There's one crucial difference between those two lists: *the films were censored.*



Robert de Niro in *Raging Bull* — impact was ruined by the chops made by Channel 4 for screening earlier this month.

For example, most of the supposed "bad language" in Walter Hill's *48 Hours* was edited out because it was "offensive".
But, it is apparently not offensive to see the *A-team* throwing villians out of eighth storey windows.

The censor always snips twice

What makes the biggest impression on a youngsters mind? Eddie Murphy in *48 Hours* saying "Bulls**t" or "F**k"? Or, Mr T (whose vocabulary is, to put it mildly, equivalent to that of the Incredible Hulk) kicking seven shades of something unmentionable out of a villian?

The language used in films such as these is what most of today's kids hear all the time at school, in the street or at home. It's not offensive to them to hear such language — they hear it every day.

Yet the TV censors snip scenes out of films — shown late at night when children are supposed to be in bed (we all know that they aren't, but that's neither here nor there) and so are shown to an adult audience.

If the censors cut out scenes because thay are offensive, but put them out late at night because children will be in bed, who'll be offended? The parents? I doubt it very much indeed.

The Postman Always Rings Twice (Jessica Lange, Jack Nicholson) is essentially about illicit passion that leads to murder. So wash Shakespeare's *Macbeth* and so was a recent episode of one of those awful US detective series (they're all so much the same that I can't even remember its name — it featured Angela Lansbury). The murder was shown, and this was 7.45 on a Sunday night, which is prime time peak time.

By censoring films such as *Postman, American Gigolo* or *48 Hours,* people view and then forget them, dismissing them as "just another film". they are all *DECENT* films, based on what people *REALLY* say and do.

Can you imgine T. J. Hooker (aka Captain Kirk — sorry, William Shatner) a supposed tough American cop *not* saying "S**T" or "F**K" if he get wounded?

Oh no, he grits his teeth and says "Oh dear me, I've been shot. Never mind, I'll recover by the last ten minutes." It's pathetic, embarrassing and an insult to the intelligence to expect the viewing public to believe that.

Do the TV chiefs expect us to believe that death by gun or knife means one little hole and a trickle of blood out of the side of the mouth?

No, if someone's stabbed — and I speak from personal experience — it means a gaping hole, lots of blood and most of the onlookers losing the contents of their stomachs.

If violent death is shown to be vile, nasty, painful and downright horrible people will not think about it as being glamour-filled and glorious. They won't want to copy their hereos or villains.

Censor sensibility

Two of the best anti-war films of recent years — *The Deer Hunter* and *Apocalypse Now* — were shredded by the censors. When shown in the cinema, audiences left feeling disturbed and strongly against war. On TV, both pictures lost impact. Real people weren't speaking, real soldiers weren't fighting or dying. It was actors dying and fighting, as TV actors should — cleanly.

It's not convincing and it's an insult to the intelligence. Films like this are meant to be nasty, are meant to stir anti-war feelings, not just to become another Sunday night TV movie.

Passion is also glossed over

How is one supposed to believe in a crime of passion in *Magnum* when all you see is a chaste kiss — not even a smouldering look. It's not believable at all. I've seen greater crimes of passion in the *Dandy* when Desperate Dan can't get hold of cow pies.

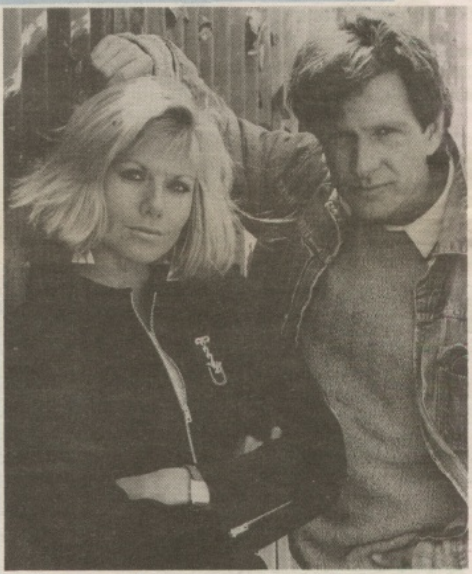
Deaf wish, too

The Postman Always Rings Twice was ruined by the TV censor, who obviously believes we don't know about sex, violence and death. Don't we read newspapers? Are we deaf to the radio, blind to the TV news?

Compared to what's seen on BBC 1 at six o'clock in reports about South Africa, Ireland or Toxteth, *48 Hours* and the like are tame. Anyone can pick up the *Scum* — sorry, *Sun* — and read about axe-crazed murderers, child molesters, rapists, or see the unmentionable bits one page 3 (and I don't mean Jonathan King).

But shock horror if, at 11.47 on a Sunday night the viewer sees a breast or hears a swear word. How could the censors miss these unforgiveable happenings — he (or she) must be blind.

But I forget that according to these purveyors of good taste, we don't read papers (so, no-one's reading this, so it can't be censored) because we're blind. We don't listen to the radio because we're deaf. And when we hit our thumbs with a hammer we don't swear because we're dumb.



Dempsey and Makepeace — the safe, acceptable truly damaging form of TV violence.

Yet, we can still watch Dennis Waterman break someone's nose at eight o'clock on a Wednesday night whilst defending Arfur because it's funny. Ha Ha. Suppose that after viewing this, we were to watch *The Deerhunter* — what are we going to be most influence by?. Our Tel belting someone in the face or Christopher Walken playing Russian Roulette? Are we more likely to see Russian Roulette or a fist fight on the streets of Manchester, Birmingham, Croydon or Crewe which results in a bloodied lip and broken nose?

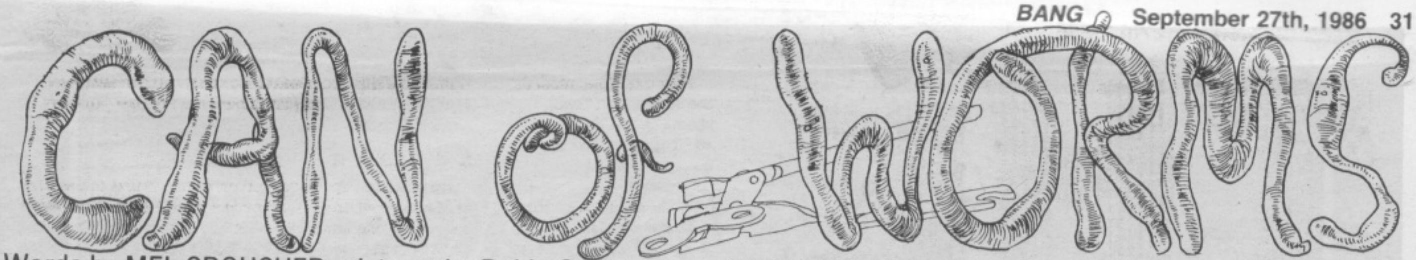
Magnum's force

I abhor violence as much as the next man, but if we are to see it on our TV screens, for God's sake don't let it be clean and clear cut. Let it be vile, nasty and painful so it puts people off. Not precise and clean because violent death is not like that. By God, if Magnum hit me, he'd break my jaw, most certainly bruise me and I definitely wouldn't be able to shrug it off as one of those things and belt him right back.

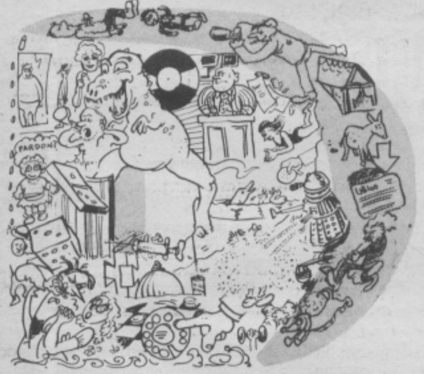
Here it is then ITV and BBC. The people who watch TV aren't brainless or deaf and blind to what happens in the real world.

We are real peoıe, not actors in a TV show. Put the kids off violence and the like at an early age by making it more . . . lifelike.

Death by gun or knife is not clean. It is nasty. Honestly.



Words by MEL CROUCHER, pictures by Robin Grenville-Evans



UNCLE NASTY'S KOMPUTER ALFABET: Your weekly education into Computing Reality. Can YOU spot all 72 items beginning with the letter D in the illuminated letter?

D is for **DREAMS,** which is what the computer biz tries to sell us. Computer Dreams fall into the following categories:
Ocean launching a program on time (Impossible Dreams)
Off The Hook (Sweet Dreams)
Boots stocking the best software (Day Dreams)
Ninja Kung Fist Fu (Bad Dreams)
Software houses entirely controlled by the KGB (Electric Dreams)
Samantha Fox Underwater Poker (Wet Dreams)

D is for **DAVINA,** *BANG's* very own supersophisticated gossip column, except that I always thought columns were meant to be straight, slender and upright. The poor dear was complaining at last week's editorial luncheon that she was suffering sexual harrassment at work. This is typical of Davina. She works alone in her flat!

D is for **DRAGON 32,** (the suffix refers to the number sold), the greatest Welsh computer in the history of Welsh computing. Its language was based on the *Dylan Thomas Rugby Songbook*, its economics were based on Rhondda pit closures, and the graphic definition was modelled on the Prince of Wales' ears. Dragons are mythological beasts, and never actually existed.

D is for **DISASSEMBLER,** the ability to use specialist software to unscrew your buttocks.

D is for **DIGITAL COMPUTING,** which refers to using your fingers to encrypt information, and is coded thus:
one finger = "How do you do"
two fingers = "kindly go away"
three fingers = "I am an Archbishop"
four fingers = "about this much vodka, please"
five fingers = "can y' lenduz a quid, Jemmuh!"
The cheapest form of digital computer is the rubber glove. (Warning! Certain Arabic digital computers do not function correctly, if convicted of theft.)

D is for the **DOOMSDAY PROJECT,** which is the collation of all known facts about the British Condition in this Year Of Grace 1986 by schoolchildren, to be stored on laser discs, for use in their schools. At £3,000 for the hardware, and fifty quid for the discs, nobody can afford to use it in educational establishments where one pencil is shared between six consenting students.

BRITANNIA RUES THE WAIFS

Are you being bullied by a teacher, or by thugs in the playground?
Have you got a problem with alcohol or drugs?
Is your father forcing you to have sex against your will?
Are you upset by a divorce or a recent death in the family?
Is there nobody to turn to for help, advice, or simply to *listen*?

On October 30th, BBC ONE, the nauseating Esther Rantzen launches a National CHILDLINE, in a two hour *Child Watch* programme. This freephone service for children is a registered charity, with backing from the DHSS, and it follows similar highly successful services already in operation in Holland, Germany and Scandinavia.

You don't have to give your name, and the people manning Childline will advise you on absolutely any problem that you have, and are unable to discuss with your family, friends, teachers or doctor.

BRITANNIA RULES THE AIRWAVES

And now for news of our "freedom of the airwaves". I was sharing a pleasant hour or two with Graham Ball recently, manager of that modest string quartet Sigue Sigue Sputnik, and he was telling me all about his latest scam, which involves sticking adverts between the tracks of Sputnik's *Flaunt It* LP.

Well now, one of these innocent little ads is for that well-known pirate TV station Network 21.

Did you know that in our free society, to aid and abet a pirate station is a criminal act? Well it is, and the Department of Trade are threatening a huge fine, or three months in jail!

Far be it from me to encourage *BANG* readers to watch wicked Pirate TV, and subvert our society by watching pop videos and the like. No, gentle reader, don't you dare indulge in such sinful criminal acts.

I expect you all spend your time doing traditional things like rioting.

BRITANNIA RUDES THE KNAVES

Thomas Bowdler, Mary Whitehouse, Snow White, Pope John Paul Ringo the Second, and similar officers in the Army of Righteousness have been joined by a most unlikely recruit: none other than Jeremy Isaacs, head prefect of Channel Fourletterwordsareourbusiness.

You know, the one next to your video/computer frequency.

Hitler used a pink triangle to delineate homosexuals in his death camps, a yellow star for the Jews, brown for the Gypsies, red for Bolsheviks, and so on . . . just so everyone knew where they trampled.

Jeremy Isaacs has chosen a white triangle with a red border to brand programs that come under his unilateral declaration of self-censorship, (in other words, programs containing scenes of *EXPLICIT SEX).*

This will undoubtedly help all of us mindless folk to save miles of video tape, and hours of wasted viewing on programs lacking the helpful little triangle. If you don't want to play this game, you can get all the murder, genocide, rape and inhumanity from your usual source.

I refer, of course, to ITV's *News At Ten.*

Starting in next week's Can Of Worms, the World's First Ever Vertically Continuous Cartoon Strip, *"The BANG GANG"*. Don't miss it! You have been warned!

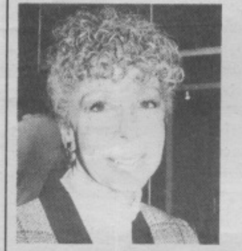
MATCH HEADS COMPETITION

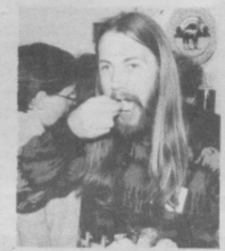
Last week's "X Marks The Players" Compo brought in an astounding number of entries, but sad to say, not one of you got anywhere near the correct solution.

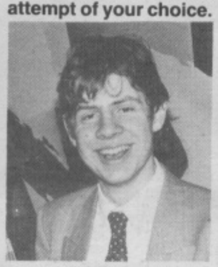
Congratulations to Mr Pinochet, of Chile, all the way from South America. He recognised the football stadium in Santiago, but made the mistake of filling his entry with several thousand political prisoners.

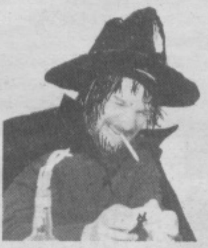
Nice try General. You win a free assassination attempt of your choice.

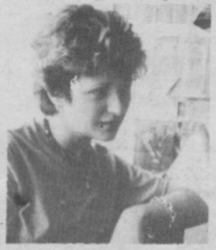
This week, Uncle Nasty has come up with a MATCH HEADS puzzler. Simply match the faces of six well-known computer industry giants with their childhood pictures, and send your entries to Uncle Nasty, Competition Number FOUR, **having completed the following sentence, in case of a tie-breaker. "The difference between a *Popular Computing Weekly* and a *BANG* is . . ."**

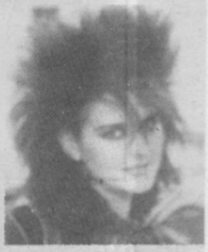

1 Loretta Cohen, the lady behind Lightning Software Distribution.

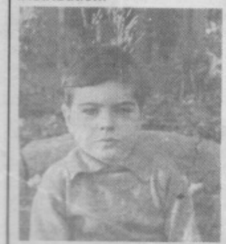

2. Jeff Minter, half man, half angel cake, wholly Llamasoft.

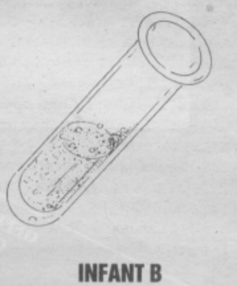

3. Clement Chambers, young, thrusting supremo of CRL.

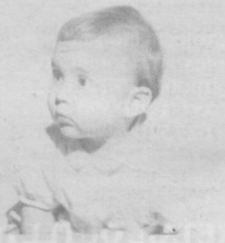

4. Mel Croucher, the future of software is in his hands.

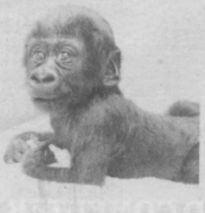

5. Pauline Garsden, the power behind the throne at Endurance software.

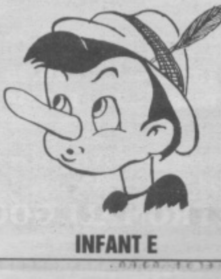

6. Tania Yates, our very own Editorial Assistant.

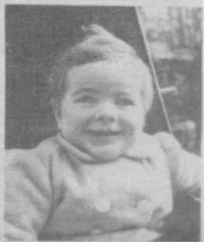

INFANT A

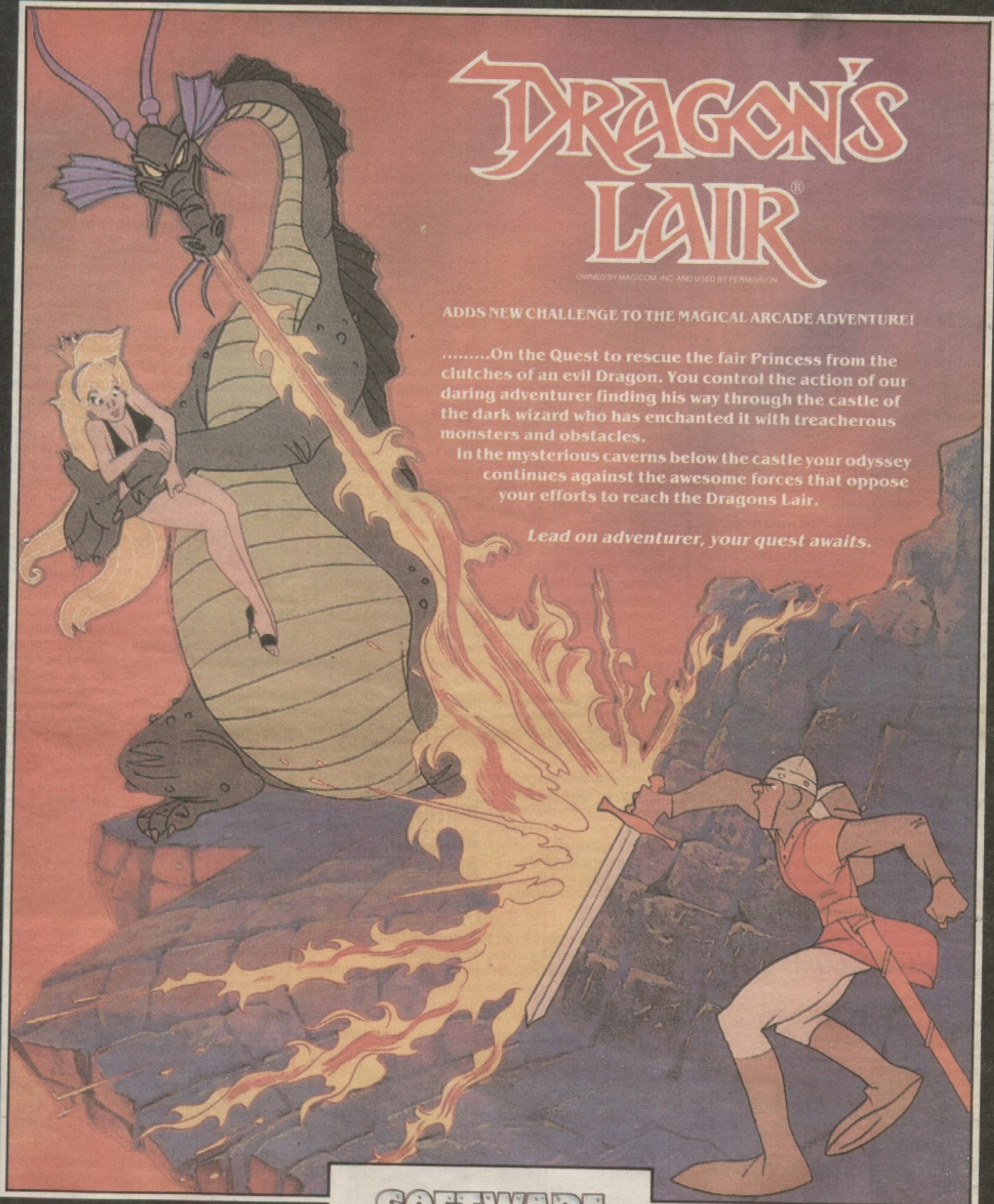

INFANT B


INFANT C


INFANT D


INFANT E


INFANT F



DRAGON'S LAIR®

OWNED BY MAGICOM INC. AND USED BY PERMISSION

ADDS NEW CHALLENGE TO THE MAGICAL ARCADE ADVENTURE!

.........On the Quest to rescue the fair Princess from the clutches of an evil Dragon. You control the action of our daring adventurer finding his way through the castle of the dark wizard who has enchanted it with treacherous monsters and obstacles.

In the mysterious caverns below the castle your odyssey continues against the awesome forces that oppose your efforts to reach the Dragons Lair.

Lead on adventurer, your quest awaits.

SOFTWARE PROJECTS

AVAILABLE NOW ON

Commodore 64/128		**£9.95**

AVAILABLE SOON FOR:

Spectrum 48/128		**£9.95**
Amstrad	**Tape**	**£9.95**
464/664/6128	**Disc**	**£13.95**

Software Projects Ltd.,
Bearbrand Complex, Allerton Road,
Woolton, Liverpool L25 7SF.
Telephone: 051-428 9393
Telex: 627520

OFFICIALLY LICENSED HOME COMPUTER VERSION OF THE NO. 1 ARCADE HIT

DRAGONS LAIR® Owned by Magicom Inc. and used by permission Copyright © Magicom Inc. All rights reserved
Character Designs Copyright 1983 Don Bluth

AVAILABLE FROM ALL GOOD COMPUTER RETAIL OUTLETS